



Code optimization with the IBM XL compilers on Power architectures

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Chapter 1. Introduction

The IBM® XL compiler family offers C, C++, and Fortran compilers on operating systems including AIX®, Linux, Linux on z Systems®, z/OS®, and z/VM®, which are built on an industry wide reputation for robustness, versatility, and standards compliance. The XL compilers provide industry leading optimizations along with outstanding quality. Optimized code executes with greater speed and uses less machine resources, making you more productive.

The optimization features of the XL compilers offer a wide range of optimization levels, giving you the flexibility to trade off compile time against runtime performance. You also have the ability to tailor optimization levels and settings to meet the needs of your application and development environment.

This document introduces the most important optimization capabilities of the XL compilers on Power® architectures and describes the compiler options, source constructs, and techniques that you can use to maximize the performance of your application.

A compiler that properly exploits the inherent opportunities of POWER® hardware offers significant advantages. A program compiled with full optimization typically runs substantially faster than the same program compiled without optimization. In some cases the improvement can be a doubling or more in execution speed.

Chapter 2. The XL compiler family

The IBM XL family encompasses three core languages: C, C++, and Fortran. The supported operating systems include AIX, Linux, Linux on z Systems, z/OS, and z/VM, on IBM Power Systems™ and IBM Z.

The following link contains the XL compiler family product web pages where you can find download information about the full versions, the Community Editions, and the trial versions if available:

- <https://www.ibm.com/us-en/marketplace/ibm-c-and-c-plus-plus-compiler-family>
- <https://www.ibm.com/us-en/marketplace/ibm-fortran-compiler-family>

A brief history

The XL compiler family has grown from the development work of the first Power-based AIX systems at IBM since the mid 1980s. Since then, the IBM compiler team has delivered ongoing and significant enhancements in terms of new functional capabilities, improved optimization technology, and platform exploitation of the latest IBM Power Systems. The XL compilers also share optimization components with several key IBM mainframe z Systems compilers allowing for shared enhancements between compilers.

The compiler development team at IBM works closely with the hardware and operating system development teams. This allows the compilers to take advantage of the latest hardware and operating system capabilities, and the compiler team can influence the design for some hardware and operating systems, such as AIX systems, so that subsequent compiler versions can exploit these design features for better performance.

The optimization technology in the XL compiler family of compilers is used to build performance-critical customer code, and is key to the success of many performance-sensitive IBM products such as AIX and Db2®. The IBM XL family of compilers is also used for publishing industry leading benchmark results, such as Standard Performance Evaluation Corporation (SPEC) results.

Chapter 3. Optimization technology overview

Optimization techniques for the XL compilers on Power architectures are built on a foundation of common components and techniques that are then customized for the C, C++, and Fortran languages. All three language parser components emit an intermediate language that is processed by the interprocedural analysis (IPA) optimizer and the optimizing code generator. The languages also share a set of language-independent high-performance runtime libraries to support capabilities such as symmetric multiprocessing (SMP) and high-performance mathematical calculations.

The XL compilers, by sharing common components across languages and hardware platforms, give you the ability to exploit a wide range of optimization techniques in all three languages. When the IPA optimizer is enabled, the IPA optimizer can combine and optimize code from all three languages simultaneously when linking an application.

Below are some of the optimization highlights that the XL family of compilers offers:

- Five distinct optimization levels, as well as many additional options that allow you to tailor the optimization process for your application
- Code generation and tuning for specific hardware chipsets, as well as the ability to generate code for a lower level of processor for backwards compatibility and tune the code for a newer level of processor for optimal performance on newer systems
- Interprocedural optimization and inlining using IPA
- High order transformations using HOT
- Profile-directed feedback (PDF) optimization
- User-directed optimization with directives and source-level intrinsic functions that give you direct access to Power, Vector Multimedia eXtension (VMX) and Vector Scalar eXtension (VSX) instructions
- Optimization of OpenMP programs and auto-parallelization capabilities to exploit SMP systems
- Automatic parallelization of calculations using vector machine instructions and high-performance mathematical libraries

Note: IBM XL C/C++ for AIX, V16.1 that is invoked by the `xlclang` and `xlclang++` invocation command does not support OpenMP and SMP.

For more information, see www.ibm.com/software/products/en/ccompfami and www.ibm.com/software/products/en/fortcompfami.

Chapter 4. Optimization levels

The optimizer includes five base optimization levels:

- **-O0**, best for getting the most debugging information
- **-O2**, intense low-level optimization that benefits most programs
- **-O3**, more intense low-level optimization analysis and base-level loop analysis
- **-O4**, all of **-O3** plus detailed loop analysis and basic whole-program analysis at link time
- **-O5**, all of **-O4** and detailed whole-program analysis at link time

Optimization progression

When you increase the optimization level for performance benefits, possible trade-offs can also occur.

Optimization levels and options

The following table details the compiler options implied by each level and options that you are recommended to use with each level.

Table 1. Optimization levels and options

Base optimization level	Additional options implied by level	Additional recommended options
-O0	None	-qarch
-O2	-qmaxmem=8192 -qnostrict_induction	-qarch -qtune
-O3 1	-qhot=level=0 2 -qignerrno (C/C++) -qmaxmem=-1 -qnostrict -qsimd=auto 3 -qinline=noauto:level=5	-qarch -qtune
-O4	All of -O3 plus: -qhot -qipa -qarch=auto -qtune=auto -qcache=auto	-qarch -qtune -qcache
-O5	All of -O4 plus: -qipa=level=2	-qarch -qtune -qcache

Table 1. Optimization levels and options (continued)

<p>Notes:</p> <ol style="list-style-type: none">1. Starting from IBM XL Fortran for Linux, V15.1.4 for little endian distributions and IBM XL C/C++ for AIX, V16.1, -O3 implies -qhot. The -Ofast option is provided, which is equivalent to -O3 -qhot without any suboptions implies -qhot=level=1.2. Starting from IBM XL C/C++ for Linux, V13.1.4 for little endian distributions and IBM XL C/C++ for AIX, V16.1, the -Ofast option is provided, which is equivalent to -O3 -qhot -D_FAST_MATH_.3. On AIX and Linux for big endian distributions, -qsimd=auto is implied if you are compiling on a POWER7[®], POWER8[®], or POWER9[™] machine with the -O3, -O4 or -O5 optimization level. On Linux for little endian distributions, -qsimd=auto is implied with the -O3, -O4 or -O5 optimization level.

While the previous table provides a list of the most common compiler options for optimization, the XL compiler family offers optimization facilities for almost any application. For example, you can also use **-qsmp=auto** with the base optimization levels if you desire automatic parallelization of your application.

Note: IBM XL C/C++ for AIX, V16.1 invoked by the **xlclang** or **xlclang++** invocation command does not support the **-qsmp** option.

Tradeoffs in using higher optimization levels

In general, higher optimization levels take additional compilation time and resources. Specifying additional optimization options beyond the base optimization levels might increase compilation time. For an application with long compilation time, you should take compilation time into consideration when you choose the optimization level and options.

It is important to test your application at lower optimization levels before moving on to higher levels, or adding optimization options. If an application does not execute correctly when built with **-O0**, it is unlikely to execute correctly when built with **-O2**. Even subtly nonconforming code can cause the optimizer to perform unexpected transformations, especially at the highest optimization levels. All XL compilers have options to limit optimizations for nonconforming code, but it is best to correct code rather than limit your optimization opportunities. One such option is **-qalias=noansi** (XL C/C++), which is particularly useful in tracking down unexpected application behavior due to a violation of the ANSI aliasing rules.

Also, it is important to validate your application performance at different optimization levels. While the compiler does more aggressive optimizations at higher optimization levels, for some applications a lower optimization level may provide better performance than a higher optimization level.

A note about tuning

Choosing the right hardware architecture level or family of architecture levels becomes even more important at **-O2** and higher. This allows you to compile for a general set of targets but have the code run best on a particular target. If you choose a family of hardware targets, the **-qtune** option can direct the compiler to emit code consistent with the architecture choice, but will execute optimally on the chosen tuning hardware target.

Optimization level 0 (-O0)

At **-O0**, XL compilers minimize optimization transformations to your applications. Limited optimization occurs at **-O0** even if you specify no other optimization options. The limited optimization analysis generally results in a shorter compilation time than the optimizations conducted on other optimization levels.

To debug your code, you can compile with **-O0** and **-g**. It is usually easier to debug code without optimization, because optimization can reorder code and make it difficult to step through.

When debugging SMP code, you can specify **-qsmp=noopt** to perform only the minimal transformations necessary to parallelize your code and preserve maximum debug capability.

Note: IBM XL C/C++ for AIX, V16.1 invoked by the **xlclang** or **xlclang++** invocation command does not support the **-qsmp** option.

Optimization level 2 (-O2)

After successfully compiling, executing, and debugging your application using **-O0**, you can recompile it at **-O2**. **-O2** exposes your application to a comprehensive set of low-level transformations that apply to subprogram or compilation unit scopes and to include some inlining. Optimizations at **-O2** attempt to find a balance between improving performance and limiting the impact on compile time and system resources. You can increase the memory available to some of the optimizations enabled by **-O2** by providing a larger value for the **-qmaxmem** option. Specifying **-qmaxmem=-1** lets the optimizer use memory as needed without checking for limits.

The **-O2** option can perform a number of beneficial optimizations as follows:

- Common subexpression elimination - Eliminates redundant expressions.
- Constant propagation - Evaluates constant expressions at compile time.
- Dead code elimination - Eliminates instructions that a particular control flow does not reach, or that generate an unused result.
- Dead store elimination - Eliminates unnecessary variable assignments.
- Global coloring register allocation - Globally assigns user variables to registers.
- Instruction scheduling for the target machine.
- Loop unrolling and software pipelining - Simplifies loop control flow and reorders loop instructions to create looser data dependencies.
- Moving loop-invariant code out of loops.
- Pointer aliasing improvements to enhance other optimizations.
- Simplifying control flow.
- Strength reduction and effective use of addressing modes.
- Widening, which merges adjacent load, stores, or other operations.
- Value numbering - Simplifies algebraic expressions, by eliminating redundant computations.

To debug your code, you can also compile it with **-O2** and **-gN**, where *N* is an integer in the range of 0 and 9¹ inclusive representing a trade-off between full optimization and full debuggability. This takes advantage of the compiler support

for optimized debugging. Using **-O2** and **-gN** is suitable when you want to deploy your application with debugging enabled but still want to benefit from most compiler optimizations provided at **-O2**.

Exception: 1. Starting from V13.1.6, IBM XL C/C++ for Linux for little endian distributions, *N* can be 0, 1, 2, 8, or 9. In previous releases of IBM XL C/C++ for Linux for little endian distributions, *N* can be 0, 1, or 2. In IBM XL C/C++ for AIX, V16.1 that is invoked by the **xlclang** or **xlclang++** invocation command, *N* can be 0, 1, and 2.

Optimization level 3 (-O3)

-O3 is an intensified version of **-O2**. The compiler performs additional low-level transformations and removes limits on **-O2** transformations, as **-qmaxmem** defaults to the -1 (unlimited) value. Optimizations encompass larger program regions and attempt more analysis. Starting from IBM XL Fortran for Linux, V15.1.4 for little endian distributions, **-O3** implies **-qhot=level=1**. For other IBM XL compilers on IBM Power Systems, **-O3** implies **-qhot=level=0**. **-qhot** enables high-order loop analysis and transformation.

-O3 can perform transformations that are not always beneficial to all programs, and it attempts several optimizations that can be both memory and time intensive. However, most applications benefit from this extra optimization.

Some general differences with **-O2** are as follows:

- Better loop scheduling and transformation
- Increased optimization scope
- Specialized optimizations that might not help all programs
- Optimizations that require large amounts of compile time or space
- Elimination of implicit memory usage
- Activation of **-qinline=auto**, which allows additional inlining
- Activation of **-qnostrict**, which allows some reordering of floating-point computations and potential exceptions

Because **-O3** implies the **-qnostrict** option, certain floating-point semantics of your application can be altered to gain execution speed. These typically involve precision trade-offs; examples are as follows:

- Reordering of floating-point computations.
- Reordering or elimination of possible exceptions (for example, division by zero or overflow).
- Combining multiple floating-point operations into single machine instructions; for example, replacing an add then multiply with a single more accurate and faster floating-point multiply-and-add instruction

You can still gain most of the benefits of **-O3** while preserving precise floating-point semantics by specifying **-qstrict**. This is only necessary if absolutely precise floating-point computational accuracy, as compared with **-O0** or **-O2** results, is important. You can also specify **-qstrict** if your application is sensitive to floating-point exceptions, or if the order and manner in which floating-point arithmetic is evaluated is important. Largely, without **-qstrict**, the difference in computed values on any one source-level operation is very small compared to lower optimization levels. However, the difference can compound if the operation involved is in a loop structure, and the difference becomes additive.

You can use the **-qstrict** option and its suboptions for fine-grain control of strict IEEE conformance. The **-qstrict=vectorprecision** suboption allows more control over optimizations and transformations that violate strict program semantics. This suboption disables vectorization in loops where it might produce different results in vectorized iterations than in non-vectorized ones.

-O3 implies the **-qignerrno** option. Some system library functions set `errno` when an exception occurs. When **-qignerrno** is in effect, the setting and subsequent side effects of `errno` are ignored. This option allows the compiler to perform optimizations that assume `errno` is not modified by system calls, for example, replacing a call to `sqrt` or `sqrtf` with a hardware square root instruction.

When **-qarch=pwr7** or higher is in effect, **-qsimd=auto** is implied at an optimization level of **-O3** or higher. When **-qsimd=auto** is in effect, the compiler converts certain operations that are performed in a loop on successive elements of an array into vector instructions. These instructions calculate several results at one time, which is faster than calculating each result sequentially. Applying this option is useful for applications with significant image processing demands.

The **-Ofast** option is provided in the following products:

- IBM XL Fortran for Linux, starting from V15.1.4 for little endian distributions and IBM XL Fortran for AIX, V16.1 where the **-Ofast** option is equivalent to **-O3**.
- IBM XL C/C++ for Linux, starting from V13.1.4 for little endian distributions and IBM XL C/C++ for AIX, V16.1 where the **-Ofast** option is equivalent to **-O3 -qhot -D__FAST_MATH__**.

Optimization level 4 (-O4)

-O4 is a way to specify **-O3** with several additional optimization options. The most important of the additional options is **-qipa=level=1** which performs interprocedural analysis (IPA).

IPA optimization extends program analysis beyond individual files and compilation units to the entire application. IPA analysis can propagate values and inline code from one compilation unit to another. Global data structures can be reorganized or eliminated, and many other transformations become possible when the entire application is visible to the IPA optimizer.

To make full use of IPA optimizations, you must specify **-O4** on the compilation and the link steps of your application build. At compilation time, important optimizations occur at the compilation-unit level, as well as preparation for link-stage optimization. IPA information is written into the object files produced. At the link step, the IPA information is read from the object files and the entire application is analyzed. The analysis results in a restructured and rewritten application, which subsequently has the lower-level **-O3** style optimizations applied to it before linking. Object files containing IPA information can also be used safely by the system linker without using IPA on the link step.

-O4 implies the following optimization options beyond IPA:

- **-qhot** enables a set of high-order transformation optimizations that are most effective when optimizing loop constructs.
- **-qarch=auto** and **-qtune=auto** are enabled, and assume that the machine on which you are compiling is the machine on which you will execute your application. If the architecture of your build machine is incompatible with the

machine that will execute the application, you will need to specify different **-qarch** and **-qtune** options after the **-O4** option to override **-qarch=auto** and **-qtune=auto**.

- **-qcache=auto** assumes that the cache configuration of the machine on which you are compiling is the machine on which you will execute your application. If you are executing your application on a different machine, specify correct cache values, or use **-qnocache** to disable the **auto** suboption.
- **-qinline=auto** instructs the compiler to treat every function as a potential candidate for inlining.
- **-qsimd=auto** is implied if **-qarch=pwr7** or higher is in effect.

Optimization level 5 (-O5)

-O5 is the highest base optimization level including all **-O4** optimizations and setting **-qipa** to level 2. That change, like the difference between **-O2** and **-O3**, broadens and deepens IPA optimization analysis and performs even more intense whole-program analysis. **-O5** consumes the most compile time and machine resource of any optimization level. You should only use **-O5** once you have finished debugging and your application works as expected at lower optimization levels.

If your application contains both C/C++ and Fortran code compiled using XL compilers, you can increase performance by compiling and linking the code with the **-O5** option.

The following options are also implied by **-O5**:

- **-qarch=auto**
- **-qtune=auto**
- **-qcache=auto**
- **-qinline=auto**
- **-qsimd=auto** if **-qarch=pwr7** or higher is in effect

Chapter 5. Processor optimization capabilities

The AIX and Linux compilers target the full range of Power processors that those operating systems support. Both AIX and Linux compilers support the VMX vector instruction sets, which are available in POWER6[®] processors, or higher. VSX vector instruction set are available in POWER7 processors, or higher. XL C for AIX, V11.1, XL C/C++ for AIX, V11.1, XL C/C++ for Linux, V11.1, XL Fortran for AIX, V13.1, XL Fortran for Linux, V13.1, and later versions support VSX vector instruction sets.

For information about supported POWER8 and POWER9 features, see the following Whitepapers:

- *IBM XL C/C++ compilers overview* at www.ibm.com/support/docview.wss?uid=swg27007322
- *IBM XL Fortran compilers overview* at www.ibm.com/support/docview.wss?uid=swg27007323

-qarch option

Using the correct **-qarch** suboption is the most important step in influencing chip-level optimization. The compiler uses the **-qarch** option to make both high and low-level optimization decisions and trade-offs. The **-qarch** option allows the compiler to access the full range of processor hardware instructions and capabilities when making code generation decisions. Even at low optimization levels, specifying the correct target architecture can have a positive impact on performance.

-qarch instructs the compiler to structure your application to execute on a particular set of machines that support the specified instruction set. You can use the suboptions of **-qarch** to target individual processors or a family of processors with common instruction sets or subsets. The choice of processor gives you the flexibility of compiling your application to execute optimally on a particular machine or on a variety of machines, but still have as much architecture-specific optimization applied as possible.

For example, to compile applications with the XL compilers that will only run on POWER9 architecture, use **-qarch=pwr9**, which is supported starting from IBM XL Fortran for Linux, V15.1.5 for little endian distributions, IBM XL C/C++ for Linux, V13.1.5 for little endian distributions, IBM XL C/C++ for AIX, V16.1, and IBM XL Fortran for AIX, V16.1. When you use XL compilers for AIX to compile applications that will only run on 64-bit mode capable hardware, specify **-qarch=pwr4** to select the entire 64-bit PowerPC[®] and Power family of processors.

The default for **-qarch** is platform dependent. The default setting of **-qarch** at **-O0**, **-O2**, and **-O3** selects the smallest subset of capabilities that all the processors have in common for the target operating system and compilation mode. At levels **-O4** or **-O5** or if **-qarch=auto** is specified, the compiler will detect the type of machine on which you are compiling and assume that your application will execute on the same type of machine architecture.

-qtune option

The **-qtune** suboptions direct the optimizer to bias optimization decisions for executing the application on a particular architecture, but they do not prevent the application from running on other architectures.

The **-qtune** suboptions allow the optimizer to perform transformations, such as instruction scheduling, so that resulting code executes most efficiently on your chosen **-qtune** architecture. Because the **-qtune** suboption tunes code to run on one particular processor architecture, it does not support suboptions representing families of processors.

The default **-qtune** setting depends on the setting of the **-qarch** option. If the **-qarch** suboption selects a particular machine architecture, the range of **-qtune** suboptions that are supported is limited by the chosen architecture, and the default tune setting will be compatible with the selected target processor. If instead the **-qarch** suboption selects a family of processors, the range of values accepted for **-qtune** suboption is expanded across that family, and the default is chosen from a commonly used machine in that family.

The **-qtune** simultaneous multithreading (SMT) suboptions allow specification of a target SMT mode to direct optimization for best performance in that mode. A particular SMT suboption is valid if the effective **-qarch** option supports the specified SMT mode.

-qtune=balanced:balanced is the default when no valid **-qarch** setting is in effect. **-qtune=balanced:balanced** instructs the compiler to tune generated code for optimal performance across a range of recent processor architectures, including POWER8, and for optimal performance across various SMT modes for a selected range of recent hardware.

Use **-qtune** to specify the most common or important processor where your application executes. For example, if your application usually executes on a POWER8-based system configured for SMT4 mode, but sometimes executes on POWER7-based systems, specify **-qtune=pwr8:smt4**. The code generated executes more efficiently on POWER8-based systems but can run correctly on POWER7-based systems.

With the **-qtune=auto** suboption, which is the default for optimization levels **-O4** and **-O5**, the compiler detects the machine characteristics on which you are compiling, and tunes for that type of machine.

-qcache option

-qcache describes to the optimizer the memory cache layout for the machine where your application will execute. There are several suboptions you can specify to describe cache characteristics such as types of cache available, their sizes, and cache-miss penalties. If you do not specify **-qcache**, the compiler will make cache assumptions based on your **-qarch** and **-qtune** option settings. If you know some cache characteristics of the target machine, you can still specify them. With the **-qcache=auto** suboption, the default at **-O4** and **-O5**, the compiler detects the cache characteristics of the machine on which you are compiling and assumes you want to tune cache optimizations for that cache layout. If you are unsure of your cache layout, allow the compiler to choose appropriate defaults.

Source-level optimizations

The XL compiler family exposes hardware-level capabilities directly to you through source-level intrinsic functions, procedures, directives, and pragmas. XL compilers offer simple interfaces that you can use to access Power instructions that control the following low-level instruction functionality:

- Hardware cache prefetching, clearing, and synchronizing
- Access to FPSCR register (read and write)
- Arithmetic (e.g. FMA, converts, rotates, reciprocal SQRT)
- Compare-and-trap
- VMX and VSX vector data types and instructions

The compiler inserts the requested instructions or instruction sequences for you, but it is also able to perform optimizations using and modeling the behavior of the instructions.

The vector instruction programming interface

Under the **-qaltivec** option, XL C and C++ compilers for AIX and Linux additionally support the AltiVec programming interfaces originally defined by the Mac OS X GCC compiler. This allows source-level recognition of the vector data type and the more than 100 intrinsic functions defined to manipulate vector data. These interfaces allow you to program source-level operations that manipulate vector data using the VMX or VSX facilities of PowerPC VMX processors such as POWER8. Vector capabilities allow your program to calculate arithmetic results on up to sixteen data items simultaneously.

XL Fortran compilers for AIX and Linux also support VMX and VSX instructions and a VECTOR data type to access vector programming interfaces.

The **-qsimd=auto** option enables automatic generation of vector instructions for processors that support them. It replaces the **-qenablevmx** option, which has been deprecated.

Chapter 6. High-order transformation (HOT) loop optimization

The HOT optimizer is a specialized loop transformation optimizer. Loops typically account for the majority of the execution time of most applications and the HOT optimizer performs in-depth analysis of loops to minimize their execution time. Loop optimization techniques include: interchange, fusion, unrolling of loop nests, and reducing the use of temporary arrays. There are three goals in these optimizations:

- Reducing the costs of memory access through the effective use of caches and translation look-aside buffers (TLBs). Increasing memory locality reduces cache/TLB misses.
- Overlapping computation and memory access through effective utilization of the data prefetching capabilities provided by the hardware.
- Improving the utilization of processor resources through reordering and balancing the usage of instructions with complementary resource requirements. Loop computation balance typically involves load/store operations balanced against floating-point computations.

The default set of HOT optimizations is enabled at **-O4** and **-O5**. Starting from V15.1.4, in IBM XL Fortran for Linux for little endian distributions, the default set of HOT optimizations is enabled at **-O3**. For other XL compilers, HOT optimizations at a reduced intensity are enabled at **-O3**. You can specify full HOT optimization by using the **-qhot** option.

HOT is especially adept at handling Fortran 90-style array language constructs and performs optimizations such as elimination of intermediate temporary variables and fusion of statements. HOT also recognizes opportunities in code compiled with XL C and C++ compilers.

In all three languages, you can use pragmas and directives to assist the HOT optimizer in loop analysis. In Fortran, assertive directives such as INDEPENDENT or CNCALL allow you to describe important loop characteristics or behaviors that the HOT optimizer can exploit. Prescriptive directives such as UNROLL or PREFETCH allow you to direct the HOT optimizer's behavior on a loop-by-loop basis. You can additionally use the **-qreport** compiler option to generate information about loop transformations. The report can assist you in deciding where pragmas or directives can be applied to improve performance.

HOT short vectorization using VMX or VSX

IBM XL compilers for AIX and Linux support Vector Multimedia eXtension (VMX) and Vector Scalar eXtension (VSX) instructions. When you target VMX and VSX Power processors such as POWER7, specifying **-qsimd=auto** allows the optimizer to transform code into VMX or VSX instructions. VMX and VSX machine instructions can execute up to sixteen operations in parallel. The most common opportunity for this transformation is with loops that iterate over contiguous array data performing calculations on each element. You can use the NOSIMD directive in Fortran or the equivalent pragma `#pragma nosimd` in C/C++ to prevent the transformation of a particular loop.

Note: IBM XL C/C++ for AIX, V16.1 invoked by the **xlclang** or **xlclang++** invocation command does not support `#pragma nosimd`.

HOT long vectorization

If you specify **-qhot** with no suboptions or an option that implies **-qhot**, such as **-O4**, the **-qhot=vector** suboption is enabled by default. The **vector** suboption can optimize loops in source code for operations on array data by ensuring that operations run in parallel where applicable. The compiler uses standard machine registers for these transformations and does not restrict vector data size, supporting both single- and double-precision floating-point vectorization. HOT vectorization often involves transformations of loop calculations into calls to specialized mathematical routines supplied with the compiler through the MASS libraries. These mathematical routines use algorithms that calculate the results more efficiently than executing the original loop code. Because HOT long vectorization does not use VMX or VSX Power instructions, it can be used on all types of systems.

HOT array size adjustment

An array dimension that is a power of two can lead to a decrease in cache efficiency. The **-qhot=arraypad** suboption allows the compiler to increase the dimensions of arrays where doing so can improve the efficiency of array-processing loops. Using this suboption can reduce cache misses and page faults that slow your array processing programs. Padding will not necessarily occur for all arrays, and the compiler can pad different arrays by different amounts. You can specify a padding factor for all arrays, which would typically be a multiple of the largest array element size. Array padding should be done with discretion. The HOT optimizer does not check for situations where array data is overlaid, as with Fortran EQUIVALENCE or C union constructs, or with Fortran array reshaping operations.

HOT fast scalar math routines

The XLOPT library contains faster versions of certain math functions that are normally provided by the operating system or in the default runtime. With **-qhot=fastmath**, the compiler replaces calls to the math functions with their faster counterparts in XLOPT library. This option requires **-qstrict=nolibrary** to be in effect.

Chapter 7. Interprocedural analysis (IPA) optimization

The IPA optimizer's primary focus is whole-program analysis and optimization. IPA analyzes the entire program at one time rather than on a file-by-file basis. This analysis occurs during the link step of an application build when the entire program, including linked-in libraries, is visible to the IPA optimizer. IPA can perform transformations that are not possible when only one file or compilation unit is visible at compile time.

IPA link-time transformations restructure your application, performing optimizations such as inlining between compilation units. Complex data flow analysis occur across subprogram calls to eliminate parameters or propagate constants directly into called subprograms. IPA can recognize system library calls because it acts as a pseudo-linker resolving external subprogram calls to system libraries. This allows IPA to improve parameter usage analysis or even eliminate the call completely and replace it with more efficient inline code.

In order to maximize IPA link-time optimization, the IPA optimizer must be used on both the compile and the link step. IPA can only perform a limited program analysis at link time on objects that were not compiled with IPA, and must work with greatly reduced information. When IPA is active on the compile step, program information is stored in the resulting object file, which IPA reads on the link step when the object file is analyzed. The program information is invisible to the system linker, and the object file can be used as a normal object and be linked without invoking IPA. IPA uses the hidden information to reconstruct the original compilation and is then able to completely reanalyze the subprograms in the object in the context of their actual usage in the application.

The IPA optimizer performs many transformations even if IPA is not used on the link step. Using IPA on the compile step initiates optimizations that can improve performance for each individual object file even if the object files are not linked using the IPA optimizer. Although IPA's primary focus is link-step optimization, using the IPA optimizer only on the compile-step can still be very beneficial to your application.

Since the XL compiler family shares optimization technology, object files created using IPA on the compile step with the XL C, C++, and Fortran compilers can all be analyzed by IPA at link time. Where program analysis shows objects were built with compatible options, such as **-qnostrict**, IPA can perform transformations such as inlining C functions into Fortran code, or propagating C++ constant data into C function calls.

IPA's link-time analysis facilitates a restructuring of the application and a partitioning of it into distinct units of compatible code. After IPA optimizations are completed, each unit is further optimized by the optimizer normally invoked with the **-O2** or **-O3** option. Each unit is compiled into one or more object files, which are linked with the required libraries by the system linker, producing an executable program.

It is important that you specify a set of compilation options as consistent as possible when compiling and linking your application. This applies to all compiler options, not just **-qipa** suboptions. The ideal situation is to specify identical options on all compilations and then to repeat the same options on the IPA link step.

Incompatible or conflicting options used to create object files or link-time options in conflict with compile-time options can reduce the effectiveness of IPA optimizations. For example, it can be unsafe to inline a subprogram into another subprogram if they were compiled with conflicting options.

IPA suboptions

The IPA optimizer has many behaviors, which you can control using the **-qipa** option and suboptions. The most important part of the IPA optimization process is the level at which IPA optimization occurs. By default, the IPA optimizer is not invoked. If you specify **-qipa** without a level, or **-O4**, IPA is run at level one. If you specify **-O5**, IPA is run at level two. Level zero can reduce compilation time, but performs a more limited analysis. The following topics describe some of the important IPA transformations at each level.

-qipa=level=0

- Automatic recognition of standard library functions such as ANSI C and Fortran runtime routines
- Localization of statically bound variables and procedures
- Partitioning and layout of code according to call affinity, which expands the scope of the **-O2** and **-O3** low-level compilation unit optimizer

This level costs less compilation time than higher levels, but its benefits to application performance might be smaller.

-qipa=level=1

- Level 0 optimizations
- Inlining for all functions
- Limited alias analysis
- Limited call-site tailoring
- Partitioning and layout of static data according to reference affinity

-qipa=level=2

- Level 0 and level 1 optimizations
- Whole interprocedural data flow and alias analysis
- Disambiguation of pointer references and calls
- Refinement of call side effect information
- Aggressive intraprocedural optimizations
- Value numbering, code propagation and simplification, code motion (into conditions, out of loops), and redundancy elimination
- Interprocedural constant propagation, dead code elimination, and pointer analysis
- Procedure specialization (cloning)

More **-qipa** suboptions

In addition to selecting a level, the **-qipa** option has many other suboptions available for fine-tuning the optimizations applied to your program. There are several suboptions to control inlining including:

- How much to do
- Threshold levels

- Functions to always or never inline
- Other related actions

Other suboptions of **-qipa** allow you to describe the characteristics of given subprograms to IPA, such as pure, safe, exits, isolated, low execution frequency, and others. The **-qipa=list** suboption can show you brief or detailed information concerning IPA analysis such as program partitioning and object reference maps.

An important suboption that can speed compilation time is **-qipa=noobject**. You can reduce compilation time if you intend to use IPA on the link step and do not need to link the object files that are compiled without IPA involved. Specify the **-qipa=noobject** option on the compile step to create object files that only the IPA link-time optimizer can use. This creates object files more quickly because the low-level compilation unit optimizer is not invoked on the compile step.

You can also reduce IPA optimization time using the **-qipa=threads** suboption. The threads suboption allows the IPA optimizer to run portions of the optimization process in parallel threads, which can speed up the compilation process on multiprocessor systems.

Note: The **-qipa=threads** option is not supported by XL C/C++ for AIX, V16.1 that is invoked by **xlclang/xlclang++** and XL C/C++ Linux for little endian distributions.

Chapter 8. Profile-directed feedback (PDF) optimization

PDF is an optimization that the compiler applies to your application in two stages. The first stage collects information about your program with typical input data during run time. The second stage applies transformations to your application based on the information that is collected from the first stage. XL compilers use PDF to get information such as the locations of heavily used or infrequently used blocks of code. Capturing the relative execution frequency of code provides the compiler with opportunities to bias execution paths in favor of heavily used code. PDF can restructure code to ensure that frequently and infrequently executed blocks are separated; this helps reduce the path length and the risk of instruction cache misses in frequently executed code.

You should provide PDF with input data that are typical to your program. Using atypical data or insufficient data can lead to a faulty analysis of the program and suboptimal program transformation. If you do not have sufficient data, PDF optimization is not recommended.

The first step in PDF optimization is to compile your application with the **-qpdf1** option. Doing so instruments your code with calls to a PDF runtime library that will link with your program. You then execute your application with typical input data. You can execute the application multiple times, preferably with different sets of input data. Each run records information in data files. The **cleanpdf** utility can be used to remove PDF data files. The **mergepdf** utility can be useful when combining the results of different PDF runs and assigning relative weights to their importance in optimization analysis. The **showpdf** utility can be used to view profiling information that is gathered from your application.

After you collect sufficient PDF data, recompile or simply relink your application with the **-qpdf2** option. The compiler reads the PDF data files and makes the information available to all levels of optimization that are active. PDF optimization requires at least the **-O2** optimization level, but it can also be combined with other optimization options such as the **-qhot** or **-qipa** option.

In addition, PDF optimization can make your application generate cache-miss profiling, block-counter profiling, call-counter profiling, and value profiling depending on the PDF level you specify. You can use the default **-qpdf[1|2]=exename** to name the generated PDF file as `.<output_name>_pdf`, where `<output_name>` is the name of the output file that is generated when you compile your program with **-qpdf1**. You can use **-qpdf[1|2]=defname** to name the generated PDF file as `._pdf`. You can use **-qpdf[1|2]=pdfname=file_path** to specify the directories and names for the PDF files and any existing PDF map files. You can also use the **-qpdf1=unique** option to avoid locking a single PDF file when multiple processes are writing to the same PDF file in the PDF training step.

In addition to getting PDF profiling information that is written to one or more PDF files upon normal termination, you can dump PDF profiling information to one or more PDF snapshot files during execution with the following compilers:

- IBM XL C/C++ for Linux, V13.1.4 for little endian distributions, and later releases
- IBM XL Fortran for Linux, V15.1.4 for little endian distributions, and later releases

- IBM XL C/C++ for AIX, V16.1
- IBM XL Fortran for AIX, V16.1

This is especially useful when the application is to be terminated abnormally.

PDF optimization is most effective when you apply it to applications that contain blocks of code that are infrequently and conditionally executed. Typical examples of this coding style include blocks of error-handling code and code that has been instrumented to conditionally collect debugging or statistical information.

Chapter 9. Symmetric multiprocessing (SMP) optimizations

OpenMP support

Starting from the following product releases, the XL compilers fully support the OpenMP API Version 3.1 specification:

- IBM XL C for AIX, V12.1
- IBM XL C/C++ for AIX, V12.1
- IBM XL C/C++ for Linux, V12.1 for big endian distributions
- IBM XL C/C++ for Linux, V13.1.2 for little endian distributions
- IBM XL Fortran for AIX, V14.1
- IBM XL Fortran for Linux, V14.1 for big endian distributions
- IBM XL Fortran for Linux, V15.1.2 for little endian distributions

Starting from the following product releases, the XL compilers partially support the OpenMP API Version 4.0 specification:

- IBM XL C for AIX, V13.1
- IBM XL C/C++ for AIX, V13.1
- IBM XL C/C++ for Linux, V13.1 for big endian distributions
- IBM XL C/C++ for Linux, V13.1.2 for little endian distributions
- IBM XL Fortran for AIX, V15.1
- IBM XL Fortran for Linux, V15.1 for big endian distributions
- IBM XL Fortran for Linux, V15.1.2 for little endian distributions

Starting from the following product releases, the XL compilers partially support the OpenMP API Version 4.5 specification:

- IBM XL C/C++ for Linux, V13.1.3 for little endian distributions
- IBM XL Fortran for Linux, V15.1.3 for little endian distributions

The following compiler releases fully support the OpenMP API Version 4.0 and OpenMP API Version 4.5 specifications:

- IBM XL C/C++ for Linux, V16.1.1
- IBM XL Fortran for Linux, V16.1.1

IBM XL C/C++ for AIX, V16.1 that is invoked by `xlclang` or `xlclang++` does not support OpenMP or SMP.

Using OpenMP allows you to write portable code compliant to the OpenMP parallel-programming standard and enables your application to run in parallel threads on SMP systems. OpenMP consists of a set of source-level pragmas, directives, and runtime function interfaces you can use to parallelize your application. The compilers include threadsafe libraries for OpenMP support, or for use with other SMP programming models.

Additional shared-memory parallelism

The optimizer in XL compilers includes threadsafe optimizations specific to SMP programming and particular performance enhancements to the OpenMP standard. The `-qsmp` compiler option has many suboptions that you can use to guide the

optimizer when analyzing SMP code. You can set additional SMP specific environment variables to tune the runtime behavior of your application in a way that maximizes the SMP capabilities of your hardware. For basic SMP functionality, the **-qsmp=noopt** suboption allows you to transform your application into an SMP application, but performs only the minimal transformations required to preserve maximum source-level debug information.

The **-qsmp=auto** suboption enables automatic transformation of normal sequentially-executing code into parallel-executing code. This suboption allows the optimizer to automatically exploit the SMP and shared memory parallelism available in IBM processors. By default, the compiler will attempt to parallelize explicitly coded loops as well as those that are generated by the compiler for Fortran array language. If you do not specify **-qsmp=auto**, or you specify **-qsmp=noopt**, automatic parallelization is turned off, and parallelization only occurs for constructs that you mark with prescriptive directives or pragmas.

The **-qsmp** compiler option also supports suboptions that allow you to guide the compiler's SMP transformations. These include suboptions that control transformations of nested parallel regions, use of recursive locks, and what task scheduling models to apply.

Using correct invocation commands

For XL C/C++ compilers for AIX and Linux for big endian distributions and XL Fortran compilers, when using **-qsmp** or any other parallel-based programming model, you must invoke the compiler with one of the threadsafe **_r** variations of the compiler invocation commands. For example, rather than use **xlC**, you must use **xlC_r**. Threadsafe invocation commands instruct the compiler to use an alternate set of definitions like **-D_THREAD_SAFE** and threadsafe libraries. You can use the threadsafe invocation commands even when you are not generating code that executes in parallel. However, especially for XL Fortran, code and libraries will be used in place of the sequential forms that are not always as efficient in a single-threaded execution mode. Note that starting from IBM XL C/C++ for Linux, V13.1.1 for little endian distributions, all the invocation commands can be used to link programs that use multithreading and the **_r** versions of invocation commands are for backward compatibility only.

For XL C/C++ compilers for Linux for little endian distributions, all the invocation commands allow for threadsafe compilations. You can use them to link the programs that use multithreading.

Chapter 10. Offloading computations to the NVIDIA GPUs

Starting from the following compilers, you can offload compute-intensive parts of an application and associated data to the NVIDIA GPUs by using the supported OpenMP device constructs.

- XL C/C++ for Linux, V13.1.5 for little endian distributions
- XL Fortran for Linux, V15.1.5 for little endian distributions

The combination of the IBM POWER processors and the NVIDIA GPUs provides a platform for heterogeneous high-performance computing that can run several technical computing workloads efficiently. The computational capability is built on top of massively parallel and multithreaded cores within the NVIDIA GPUs and the IBM POWER processors. Using the supported hardware, supported operating systems, and required NVIDIA CUDA Toolkit, you can offload parallel operations within applications, such as data analysis or high-performance computing workloads, to GPUs.

You must specify the **-qoffload** and **-qsmp** options to enable the support for offloading OpenMP target regions to NVIDIA GPUs.

Starting from XL C/C++ for Linux, V13.1.6 for little endian distributions and XL Fortran for Linux, V15.1.6 for little endian distributions, you can use the **-qgtarch** option to specify the real or virtual GPU architectures where the code can run, overriding the default GPU architecture. This allows the compiler to take maximum advantage of the capabilities and machine instructions which are specific to a GPU architecture, or common to a virtual architecture.

In addition, starting from V13.1.5, you can use XL C/C++ for Linux for little endian distributions with the NVIDIA CUDA C++ compiler (NVCC) from the NVIDIA CUDA Toolkit. NVCC partitions C/C++ source code into host and device portions. XL C/C++ for Linux for little endian distributions can be used as the host compiler for the POWER processor with NVCC.

Starting from V15.1.4, XL Fortran for Linux for little endian distributions supports the CUDA Fortran programming model to exploit the NVIDIA GPUs. You must specify the **-qcuda** option to use the commonly used subset of CUDA Fortran that is provided by the compiler.

Chapter 11. IBM Mathematical Acceleration Subsystem (MASS) libraries

XL compiler products ship the IBM MASS libraries of mathematical intrinsic functions that are specifically tuned for optimum performance on Power architectures.

The MASS libraries include scalar, vector and SIMD functions. They are threadsafe and offer improved performance; they support the following operating systems:

- 32-bit and 64-bit AIX and Linux for big endian distributions
- 64-bit Linux for little endian distributions
- MASS libraries support 64-bit Linux for little endian distributions and AIX; however, the library names for these platforms do not contain the `_64` suffix.

The MASS scalar library, `libmass.a`, contains a set of frequently used math intrinsic functions that provide improved performance over the corresponding standard system library functions.

The MASS vector libraries contain intrinsic functions that can be used with C, C/C++, or Fortran applications. `libmassv.a` contains vector functions that will run on all models in the IBM Power Systems family, while `libmassvpn.a` contains functions tuned for a specific Power architecture. For example, `libmassvp5.a` contains functions tuned for POWER5, and `libmassvp9.a` (AIX and Linux for little endian distributions) contains functions tuned for POWER9.

The MASS SIMD libraries `libmass_simdp7.a`, `libmass_simdp7_64.a` (Linux for big endian distributions only), `libmass_simdp8.a`, `libmass_simdp8_64.a` (Linux for big endian distributions only), and `libmass_simdp9.a` (AIX and Linux for little endian distributions) contain a set of frequently used math intrinsic functions that provide improved performance over the corresponding standard system library functions.

Chapter 12. Basic Linear Algebra Subprograms (BLAS)

BLAS is a set of high-performance algebraic functions. Four BLAS functions are shipped with each XL compiler in the `libxlopt` library:

- `sgemv` (single-precision) and `dgemv` (double-precision), which compute the matrix-vector product and sum for a general matrix or its transpose
- `sgemm` (single-precision) and `dgemm` (double-precision), which perform combined matrix multiplication and addition for general matrices or their transposes

Chapter 13. Aliasing

The apparent effects of direct or indirect memory access can often constrain the precision of compiler analyses. Memory can be referenced directly through a variable, or indirectly through a pointer, function call or reference parameter. Many apparent references to memory are false, and constitute barriers to compiler analysis. The compiler analyzes possible aliases at all optimization levels above level 0, but when you use the **-qipa** option, the aliasing analysis is more thorough. Options such as **-qalias**, Fortran directives such as CNCALL and INDEPENDENT, and C/C++ type attributes such as `may_alias` can fundamentally improve the precision of compiler analysis.

IBM XL compiler rules are well defined for what can and cannot be done with arguments passed to subprograms. Failure to follow language rules that affect aliasing will often mislead the optimizer into performing unexpected transformations. The higher the optimization level and the more optional optimizations you apply, the more likely the optimizer will be misled.

XL compilers supply options that you can use to optimize programs with nonstandard aliasing constructs. Specifying these options can result in poor-quality aliasing information, and less than optimal code performance. It is recommended that you alter your source code where possible to conform to language rules.

You can specify the **-qalias** option for all three XL compiler languages to assert whether your application follows aliasing rules. For Fortran and C++, standards-conformant program aliasing is the default assumption. For the C compiler, the invocations that begin with "xlc" assume conformance, and the invocations that begin with "cc" do not. The **-qalias** option has suboptions that vary by language. Suboptions exist for both the purpose of specifying that your program has nonstandard aliasing, and for asserting to the compiler that your program exceeds the aliasing requirements of the language standard. The latter set of suboptions can remove barriers to optimization that the compiler must assume due to language rules. For example, in the XL C/C++ compiler (XL C for AIX, XL C/C++ for AIX invoked by **xlc/xlc** or equivalent invocation commands, and XL C/C++ for Linux for big endian distributions), specifying **-qalias=typeptr** allows the optimizer to assume that pointers to different types never point to the same or overlapping storage. For the XL C compiler, the **c89** and **c99** invocations assume ANSI aliasing conformance creating additional optimization opportunities as the optimizer performs more precise aliasing analysis in code with pointers.

For XL C and XL C/C++ compilers, you can specify the `may_alias` type attribute for a type so that lvalues of the type can alias objects of any type, similar to a `char` type. Types with the `may_alias` attribute are not subject to type-based aliasing rules.

Chapter 14. Additional performance options

In addition to the options already introduced, the XL compilers have many other options that you can use to direct the optimizer. Some of these are specific to individual XL compilers rather than the entire XL compiler family. Those options that apply to all languages have their name followed by the suffix (all).

Optimizer guidance options

-qcompact (all)

Default is **-qnocompact**. Prefers final code size reduction over execution time performance when a choice is necessary. Can be useful as a way to constrain the **-O2** and higher optimization levels.

-ma (XL C for AIX, XL C/C++ for AIX that is invoked by xclang, and XL C/C++ for Linux for big endian distributions)

The compiler will generate inline code for calls to the `alloca` library function.

-qinline (all)

Attempts to inline procedures instead of generating calls to those procedures, for improved performance. It has the following suboptions:

auto | noauto

Enables or disables automatic inlining.

level=*number*

Indicates the relative degree of inlining. The values for *number* must be integers in the range 0 - 10 inclusive. The default value for *number* is 5. The greater the value of *number*, the more aggressive inlining the compiler conducts.

***function_name* (C, C++), *procedure_name* (Fortran)**

- If *function_name* or *procedure_name* is specified after the **-qinline+** option, the named *function_name* or *procedure_name* must be inlined.
- If *function_name* or *procedure_name* is specified after the **-qinline-** option, the named *function_name* or *procedure_name* must not be inlined.

-qpic=large (all compilers except XL C/C++ for AIX, V16.1 that is invoked by xclang/xclang++ and XL C/C++ for Linux for little endian distributions)

Instructs the compiler to assume that the size of the TOC is larger than 64 Kb.

-qprefetch (all)

Instructs the compiler to insert prefetch instructions automatically where there are opportunities to improve code performance.

-qro, -qroconst (C, C++)

Directs the compiler to place string literals (**-qro**), or constant values (**-qroconst**) in read-only storage.

-qsmallstack (all)

Default is **-qnosmallstack**. Instructs the compiler to minimize the use of stack (automatic) storage where possible; doing so can increase heap (dynamically allocated) usage.

This option is valid only when used with IPA via the **-qipa**, **-O4**, and **-O5** options.

-qunroll (all)

Default is **-qunroll=auto**. Independently controls loop unrolling. It is turned on implicitly with any optimization level higher than **-O0**. You can specify suboptions that determine the aggressiveness of automatic loop unrolling.

Program behavior options

-qaggrcopy=overlap | nooverlap (C, C++)

Specifies whether aggregate assignments may have overlapping source and target locations. Default is **overlap** with **cc** compiler invocations, **nooverlap** with **xlC** and **xlC** compiler invocations.

-qassert (all compilers except XL C/C++ for AIX, V16.1 that is invoked by xlclang/xlclang++ and XL C/C++ for Linux for little endian distributions)

Provides information about the characteristics of your code that can help the compiler fine-tune optimizations. For example, for the XL Fortran compiler, the **deps** suboption indicates that at least one loop has a memory dependence or conflict from iteration to iteration. For improved performance, try **-qassert=nodeps** when no loops in the compilation unit carry a dependence around loop iterations. The **itercnt** suboption modifies the default assumptions about the expected iteration count of loops; normally the optimizer will assume ten iterations for a typical loop.

-qnoeh (C++)

Default is **-qeh**. Asserts that no throw is reachable from the code compiled in this compilation unit. Using this option can improve execution speed and reduce code footprint where the code has no C++ exception handling.

-qignerrno (C, C++)

Default is **-qnoignerrno**. For **-O3** and up, default is **-qignerrno**. Indicates that the value of `errno` is not needed by the program. Can help optimization of math functions that may set `errno`, such as `sqrt`.

-qlibansi (all)

Default is **-qno libansi**. Specifies that calls to ANSI standard function names will be bound with conforming implementations. Allows the compiler to replace the calls with more efficient inline code or at least do better call-site analysis.

-qproto (XL C for AIX and Linux for big endian distributions)

Asserts that procedure call points agree with their declarations even if the procedure has not been prototyped. Useful for well-behaved K&R C code.

-qnounwind (all)

Default is **-qunwind**. Asserts that the stack will not be unwound in such a way that register values must be accurately restored at call points. Most Fortran applications can use **-qnounwind**, which allows the compiler to be more aggressive in eliminating register saves and restores at call points.

Floating-point computation options

The **-qfloat** option provides precise control over the handling of floating-point calculations. XL compiler default options result in code that is *almost* IEEE 754 compliant. Where the compiler generates non-compliant code, it can exploit certain optimizations such as floating-point constant folding, or to use efficient Power

instructions that combine operations. You can use **-qfloat** to prohibit these optimizations. Some of the most frequently applicable **-qfloat** suboptions:

[no]fenv

Specifies whether the code depends on the hardware environment and whether to suppress optimizations that could cause unexpected results due to this dependency. When **-qnofenv** is in effect, the compiler assumes that the program does not depend on the hardware environment, and that aggressive compiler optimizations are allowed.

[no]fold

Enables compile time evaluation of floating-point calculations. You may need to disable folding if your application must handle certain floating-point exceptions such as overflow or inexact.

[no]maf

Enables generation of combined multiple-add instructions. In some cases you must disable **maf** instructions to produce results identical to those on systems with strict IEEE 754 compliance. Disabling **maf** instructions can result in significantly slower code.

[no]rrm

Specifies that the rounding mode is not always round-to-nearest. The default is **norm**. The rounding mode can also change across calls.

[no]rsqrt

Speeds up some calculations by replacing division by the result of a square root with multiplication by the reciprocal of the square root.

[no]single

Allows single-precision arithmetic instructions to be generated for single-precision floating-point values. If you wish to preserve the behavior of applications compiled for earlier architectures, where floating-point arithmetic was performed in double-precision and then truncated to single-precision, use **-qfloat=nosingle:norndsngl**.

[no]rngchk

Specifies whether range checking is performed for input arguments for software divide and inlined square root operations. **norngchk** instructs the compiler to skip range checking, allowing for increased performance where division and square root operations are performed repeatedly within a loop.

[no]hscmplx

Speeds up operations involving complex division and complex absolute value. **nohscmplx** is the default.

Diagnostic options

You can use the following options to analyze the results of compiler optimization. You can examine generated information to see if expected transformations have occurred.

-qlist (all)

Generates an object listing that includes hex and pseudo-assembly representations of the generated code and text constants.

-qlistfmt (all compilers except XL C/C++ for AIX, V16.1 that is invoked by xlclang/xlclang++)

Generates reports in HTML and XML formats. Compiler reports contain information about optimizations performed by the compiler and missed

optimization opportunities. These reports contain information about some optimizations performed by the compiler and some missed optimization opportunities for inlining, loop transformations, data reorganization and profile-directed feedback. This information can be used to understand the application code and to tune the code for better performance.

-qreport (all)

-qreport=[hotlist | smplist] in XL Fortran, or **-qreport** in XL C/C++. Instructs the HOT or IPA optimizer to emit a report including pseudocode with annotations describing what transformations, such as loop unrolling or automatic parallelization, were performed. The report might include data dependence and other information such as program constructs that inhibit optimization.

Chapter 15. User-directed source-level optimizations

XL compilers support many source-level directives and pragmas that you can specify to influence the optimizer. Several have been mentioned in previous sections. The following two sections contain an important subset that XL compilers support, including a brief description of each Fortran directive and C/C++ pragma.

XL Fortran directives

ASSERT (ITERCNT(*n*) | [NO]DEPS)

Identical behavior to the `-qassert` option but applicable to a single loop. Allows the characteristics of each loop to be analyzed by the optimizer independently of the other loops in the program.

CACHE_ZERO

Zeros the data cache block for a variable or list of variables using the `dcbz` hardware instruction. This avoids having to store the zero values back to main memory preventing level 2 store cache misses.

CNCALL

Asserts that the calls in the following loop do not cause loop-carried dependences.

INDEPENDENT

Asserts that the following loop has *no* loop-carried dependences. Enables locality and parallel transformations.

NOSIMD

Prohibits the HOT optimizer from automatically generating Vector Multimedia eXtension (VMX) or Vector Scalar eXtension (VSX) instructions in the loop immediately following the directive or in the `FORALL` construct.

PERMUTATION (*names*)

Asserts that elements of the named arrays take on distinct values on each iteration of the following loop. This is useful with sparse data.

PREFETCH_BY_LOAD (*variable_list*)

Issues dummy loads that cause the given variables to be prefetched into cache. This is useful to activate hardware prefetch.

PREFETCH_FOR_LOAD (*variable_list*)

Issues a `dcbt` instruction for each of the given variables.

PREFETCH_FOR_STORE (*variable_list*)

Issue a `dcbtst` instruction for each of the given variables.

SIMD_PEEL (*array_name* | *n*)

Instructs the compiler to peel a SIMDizable loop. When you specify *array_name* for `SIMD_PEEL`, the compiler peels a loop with respect to the first reference to the array inside the loop. When you specify *n* for `SIMD_PEEL`, the compiler peels a loop once for *n* iterations.

UNROLL

Specified as `[NO]UNROLL [(n)]` to turn loop unrolling on or off. You can specify a specific unroll factor.

XL C/C++ pragmas

#pragma disjoint (*variable_list*) (all)

Asserts that none of the named variables or pointer dereferences share overlapping areas of storage.

#pragma execution_frequency (very_low | very_high) (all)

Asserts that the control path containing the pragma will be infrequently executed.

#pragma isolated_call (*function_list*) (all C/C++ compilers except XL C/C++ for AIX, V16.1 invoked by xlclang/xlclang++ and XL C/C++ for Linux for little endian distributions)

Asserts that calls to the named functions do not have side effects.

#pragma leaves (*function_list*) (all C/C++ compilers except XL C/C++ for AIX, V16.1 invoked by xlclang/xlclang++ and XL C/C++ for Linux for little endian distributions)

Asserts that calls to the named functions will not return.

#pragma nosimd (all C/C++ compilers except XL C/C++ for AIX, V16.1 invoked by xlclang/xlclang++)

Disables automatic generation of vector instructions by the HOT optimizer.

#pragma unroll (all C/C++ compilers except XL C/C++ for AIX, V16.1 invoked by xlclang/xlclang++)

Specified as **[no]unroll [(*n*)]** to turn loop unrolling on or off. You can specify a specific unroll factor.

Chapter 16. Summary

The IBM XL compiler family offers premier optimization capabilities on AIX and Linux platforms. You can control the type and depth of optimization analysis through compiler options, which allow you to choose the levels and kinds of optimization best suited to your application. IBM's long history of compiler development gives you control of mature industry-leading optimization technology such as interprocedural analysis (IPA), high-order transformations (HOT), profile-directed feedback (PDF), symmetric multiprocessing (SMP) optimizations, as well as a unique set of Power optimizations that fully exploit the hardware architecture's capabilities. This optimization strength combines with robustness, capability, and standards conformance to produce a product set unmatched in the industry.

Chapter 17. Trial versions, Community Editions, and purchasing

In addition to the full versions, IBM provides the following product editions:

- Community Editions for IBM XL C/C++ for Linux, V16.1.1 and XL Fortran for Linux, V16.1.1, which are no-charge and fully functional editions for unlimited production use.
- Trial versions for IBM XL C/C++ for AIX, V16.1 and XL Fortran for AIX, V16.1, which are no-charge and fully functional versions for an evaluation period of 60 days.

The following link contains the XL C/C++ compiler product web pages where you can find download information about full versions, the Community Editions, and the trial versions if available:

<https://www.ibm.com/us-en/marketplace/ibm-c-and-c-plus-plus-compiler-family>

Information on how to buy IBM XL C/C++ is also available at this website.

The following link contains the XL Fortran compiler product web pages where you can find download information about full versions, the Community Editions, and the trial versions if available:

<https://www.ibm.com/us-en/marketplace/ibm-fortran-compiler-family>

Information on how to buy IBM XL Fortran is also available at this website.

For a complete list of available IBM products, see:

<https://www.ibm.com/marketplace>

Chapter 18. Contacting IBM

IBM welcomes your comments. You can send them to compinfo@cn.ibm.com.



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