EDB Postgres Advanced Server on IBM zSystems

Performance Tuning Guide

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Document version: 1.0 Document date: 2023-04-17





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Agenda

- Introduction to EDB Postgres Advanced Server
- Performance measurement and tuning approach
- Observations and recommendations
- Summary

About EDB Postgres Advanced Server

- Relational database management system based on Open Source PostgreSQL[®], which in turn claims to be "The World's Most Advanced Open Source Relational Database" according to their <u>website</u>
- PostgreSQL is #4 on https://db-engines.com/en/ranking
- EDB® Postgres® Advanced Server (EPAS) adds extended functionality to Open Source PostgreSQL
 - Enhanced Oracle® compatibility features
 - Database administration features and tools
 - EDB Resource Manager
- Important for enterprise-level customers: professional service & support

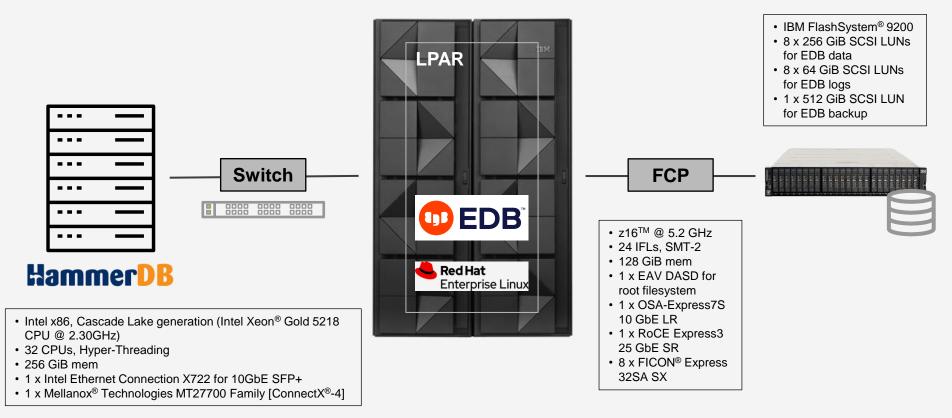
About EDB Postgres Advanced Server, continued

- EnterpriseDB[®] (EDB) is a strategic global Open Source database partner for IBM[®]
 - EDB is the largest dedicated PostgreSQL company
 - Working with EDB since 2008 on EDB Postgres Plus[®] Advanced Server for Linux[®] on IBM POWER[®]
- EPAS is available for Linux on IBM zSystems® and IBM® LinuxONE
 - IBM United States Software Announcement 222-173: see this link
- On top of this tuning guide, we also performed a *competitive comparison* against Intel[®] x86
 - For details, see the official IBM $z16^{TM}$ Proof Points slide deck

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High-level environment setup



Approach

- Typically, I start with a small *sandbox environment*, in order to get familiar with the individual software components (OS, database management system, load driver) and experiment with parameters and settings
- Based on my previous experience with Open Source PostgreSQL see <u>this link</u> on IBM Developer I set up a large test environment right from the beginning
- Applied all of the tuning recommendations that I discovered back in 2017 (see above IBM Developer link) one at a time and they all turned out to be *valid still* (some needed adjustment)
- Nevertheless, found *additional* tuning possibilities by research and run-time analysis of EPAS
- Additional difference: started with quite a *decent baseline configuration* right from the beginning
 - RoCE Express adapters for the network, IBM FS9200 storage server with NVMe®-based disks, etc.

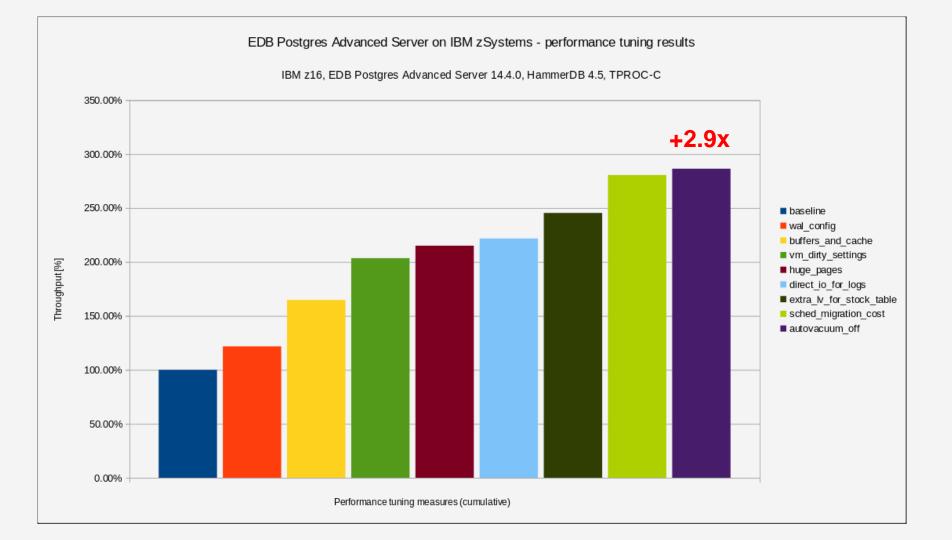
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Disclaimers

The following is *important* – please read it carefully

- The performance test results in the following charts were obtained in a *controlled lab environment* natively in a *Logical Partition* (LPAR). The measured differences in throughput might not be observed in real-life scenarios and environments other than native LPAR.
- All of the test runs were performed with Red Hat[®] Enterprise Linux 8, EDB Postgres Advanced Server 14.4.0, and HammerDB 4.5. *Other* product versions might produce *different* performance results.
- All of the tests were specifically executed for *EPAS*. The impact of the recommendations in this chart deck on *other* database management systems might be *totally different*, including *adverse* performance effects.
- All of the tests were specifically executed for a heavy Online Transaction Processing (OLTP) workload. The impact of the recommendations in this chart deck on other types of workloads – Online Analytical Processing (OLAP), for example – might be totally different, including adverse performance effects.



- Recommendation #1: adjust your *Write Ahead Log* (WAL) configuration
- Background: transactions are first written to the WAL before they are persisted to the actual database manager *data files* in a so-called *checkpoint* operation
- EPAS log is *pretty clear* on what happens and what should be done about it:

2023-03-16 11:32:44 EDT LOG: checkpoint starting: wal

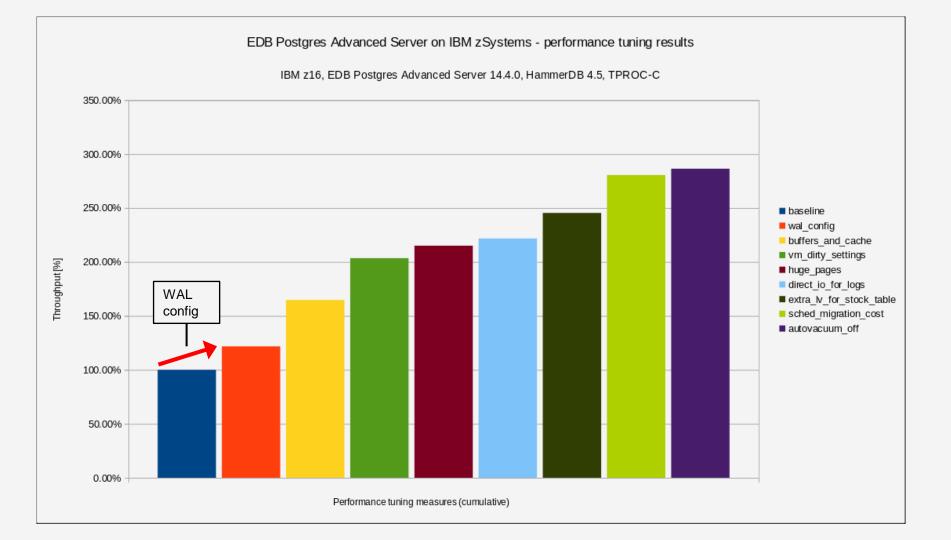
2023-03-16 11:32:54 EDT LOG: checkpoint complete: wrote 483625 buffers (46.1%); 0 WAL file(s) added, 596 removed, 0 recycled; write=5.702 s, sync=2.924 s, total=9.524 s; sync>

2023-03-16 11:32:54 EDT LOG: checkpoints are occurring too frequently (10 seconds apart)

2023-03-16 11:32:54 EDT HINT: Consider increasing the configuration parameter "max_wal_size".

Recommendation #1, continued

- In order to change this setting, you have to edit the <code>postgresql.conf</code> configuration file
 - Setting is called max wal size and I set it to 256GB in my test environment
- In my previous PostgreSQL tuning guide, I set this value to 16GB, but since (a) the IFLs in my current test environment are *much more powerful* compared to 2017 and (b) the storage server is *NVMe-based* compared to the formerly used spinning disks, I had to use a *much higher* value for this study
 - Actual "best fit" value in your environment might be different
- After applying this value and restarting EPAS, the WAL warnings / hints were gone
- Downside: larger / more WAL files lead to longer recovery times in case of a failure



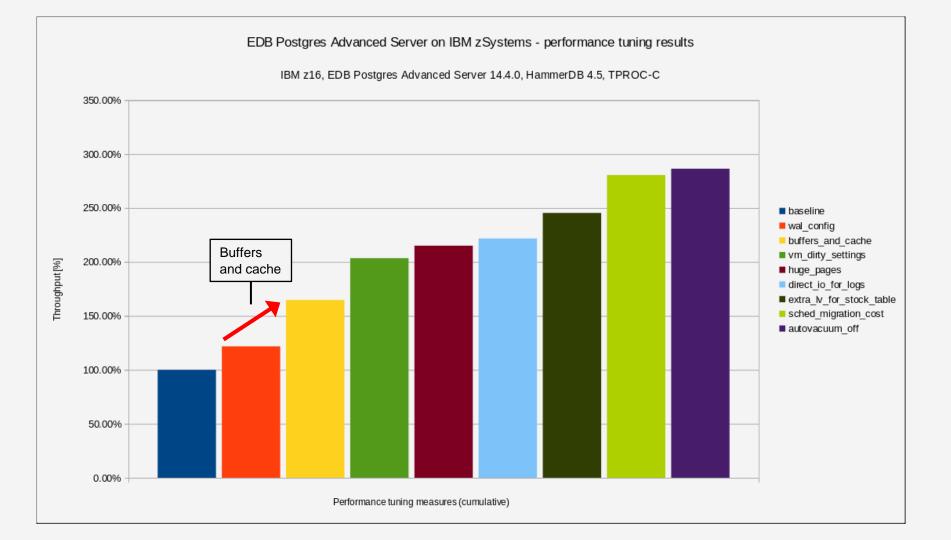
- Recommendation #2: increase EPAS' buffers and caches
- Basically, this recommendation is about 2 different settings in the postgresql.conf configuration file:
 - effective_cache_size
 - shared_buffers
- One of the major tuning knobs: +35% more throughput in my series of test runs
- Background: the effective cache size setting is not an actual memory allocation, but "... an estimate of how much memory is available for disk caching by the operating system and within the database itself" (quote from the PostgreSQL <u>Tuning Wiki</u>)
 - Used by the PostgreSQL query planner

Recommendation #2, continued

- The shared_buffers configuration parameter, on the other hand, "...determines how much memory is dedicated to PostgreSQL to use for caching data" (Tuning Wiki quote)
 - Unlike effective_cache_size, this is a real cache
- Tuning Wiki recommendation is to set shared_buffers to ¼ of your Linux image's memory and
 effective_cache_size to ¾ of the memory
 - This is what I used in the 2017 study
- Since my test environment had 128 GiB of memory available, my configuration looked like this:
 - effective_cache_size = 96GB
 - shared_buffers = 32GB

Recommendation #2, continued

- In the 2017 study, configuring the shared_buffers value too high led to *PostgreSQL terminations* ("abends") caused by the Linux *Out-Of-Memory* (OOM) killer process
 - Could not reproduce those abends in the current study not even for very high shared buffers values
- In the 2017 study, increasing shared_buffers beyond ¼ of the memory did not increase end-to-end throughput any further
 - However, in the current study, increasing shared_buffers to ½ of the available memory did increase the overall end-to-end throughput by an additional ca. 14% (on top of the mentioned +35%)
 - In the end, I decided to stick with ¼ of the memory for shared_buffers, in order to stay in line with the
 official Tuning Wiki recommendation



- Recommendation #3: configure the writeback of *dirty memory* (i.e., dirty pages) in Linux
- This task consists of changing the values of 2 related settings:
 - vm.dirty_background_bytes (counterpart setting in %: vm.dirty_background_ratio)
 - vm.dirty_bytes (counterpart setting in %: vm.dirty_ratio)
- Background see Linux kernel documentation:
 - The dirty_background_bytes setting "contains the amount of dirty memory at which the background kernel flusher threads will start writeback" (quote from the above link)
 - The dirty_bytes setting, on the other hand, "contains the amount of dirty memory at which a process generating disk writes will itself start writeback" (quote)

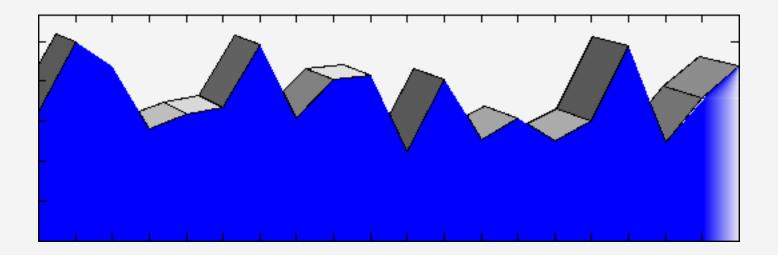
Recommendation #3, continued

- The *default* values for those 2 settings are (a) configured in *percent* and (b) result in *pretty large values* for Linux images with large amounts of memory
 - For example, vm.dirty_background_ratio resulted in 12.8 GiB in my test environment (default value of this setting is 10%, and 10% of 128 GiB is 12.8 GiB)
 - For both settings, only 1 variant can be active at any given point in time: either the value in percent, or the absolute value in bytes
- Recommendation:
 - vm.dirty_background_bytes=67108864 (64 MiB)
 - vm.dirty_bytes=536870912 (512 MiB)

Recommendation #3, continued

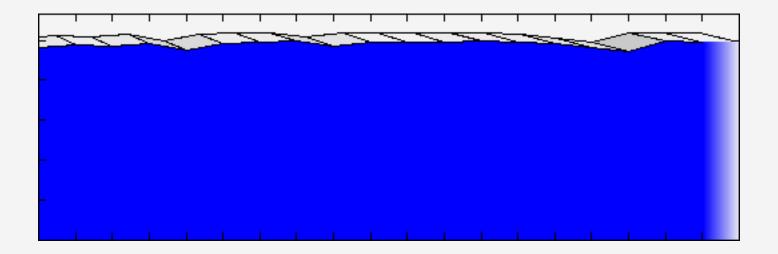
- This will force the writeback of dirty memory *much earlier* compared to the default settings, which in turn results in a *much more balanced* disk I/O behavior and *much smoother* end user response times
 - This recommendation avoids burst waves in disk I/O
 - Therefore, the mentioned settings are more about *response time* than throughput
- In order to *persist* those values across reboots, add them to the /etc/sysctl.conf configuration file and either (a) reboot your Linux image or (b) run the sysctl -p command

Throughput graph^(*) *before* configuration changes

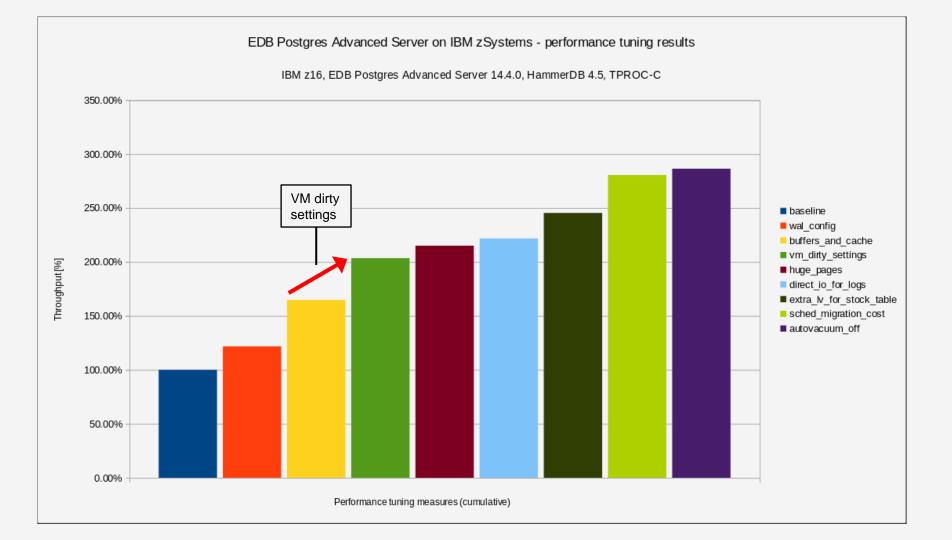


(*)**Note**: Of course, response time is not equal to throughput. However, from the throughput graph, one can conclude that the response times must have been very shaky, because the amount of virtual users didn't change after the ramp-up phase.

Throughput graph^(*) *after* configuration changes



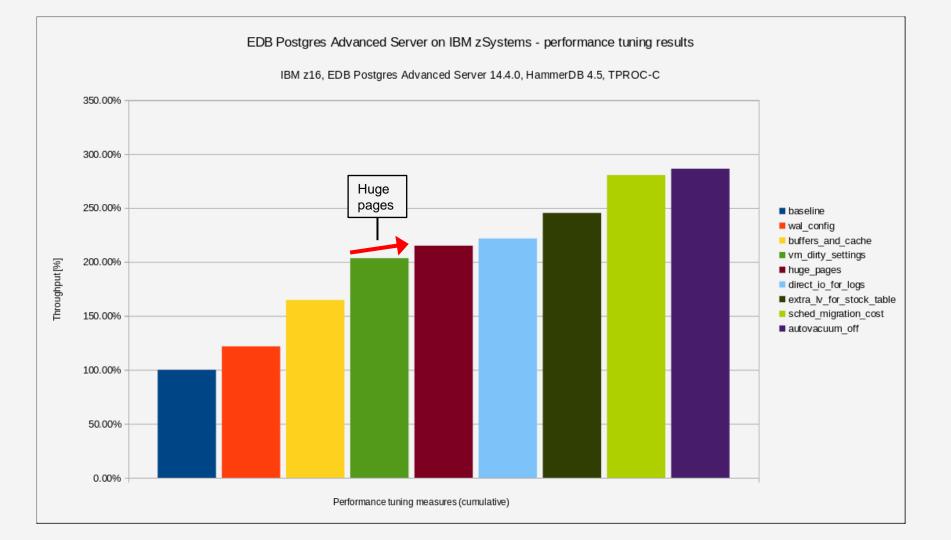
^(*)**Note**: A stable overall throughput graph is not an absolute guarantee that the response times of the individual virtual users were 100% consistent during the entire test run. It is, however, a very strong indicator.



- Recommendation #4: configure *huge pages* for your Linux image
- Huge pages in this context means *persistent* huge pages, which are controlled via the vm.nr_hugepages kernel parameter see also the corresponding Linux kernel <u>documentation</u> regarding huge pages
 - Independent from configuring persistent huge pages, it is also strongly recommended to *turn off transparent* huge pages for databases (see <u>this link</u> for a good summary of the problem)
- The configured amount of huge pages in the Linux image must be *greater than* the value of the shared_buffers setting EPAS requires some additional memory for other shared data
 - When the huge_pages parameter is set to on in postgresql.conf, shared buffers *must fit* into the configured amount of huge pages in your Linux image, otherwise EPAS won't start up

Recommendation #4, continued

- In order to *determine* the actual amount of huge pages that is required for your environment, start EPAS without huge pages enabled and follow the *HOWTO* in the PostgreSQL <u>documentation</u>
- In order to persist the huge pages configuration across reboots, add it to /etc/sysctl.conf
 - vm.nr hugepages=38912 (38 GiB total = 32 GiB for shared buffers + 6 GiB other shared data)
- With *smaller* shared buffers values, huge pages do not have a huge impact on performance
 - The impact in my series of test runs was ca. 5.7%, see the bar chart on the next slide
- With *larger* shared_buffers values, the impact of huge pages is *noticeably higher*
 - In my test environment, I measured ca. 11% higher end-to-end throughput when exploiting huge pages for a large shared_buffers configuration ("large" here means ½ of the available Linux memory)



- Recommendation #5: move *disk I/O heavy tables* into their own tablespaces
- When analyzing disk I/O performance related data from my test environment, I noticed that the logical volume that held the database *data files* was permanently running at 100% utilization
- Output of Linux iostat before the change:

03/31/2023 04:36:45 AM w/s rkB/s wkB/s r await w await aqu-sz rareq-sz wareq-sz svctm Device r/s %util . . . edb data enc 93870.40 126297.20 923960.00 1082067.20 11.35 1477.52 9.84 8.57 0.00 100.00 0.46 edb logs enc 0.00 2028.40 0.00 345965.60 0.00 0.39 0.80 0.00 170.56 0.49 100.00

• Note: some columns were cut in the above output in order to make it fit the page

Recommendation #5, continued

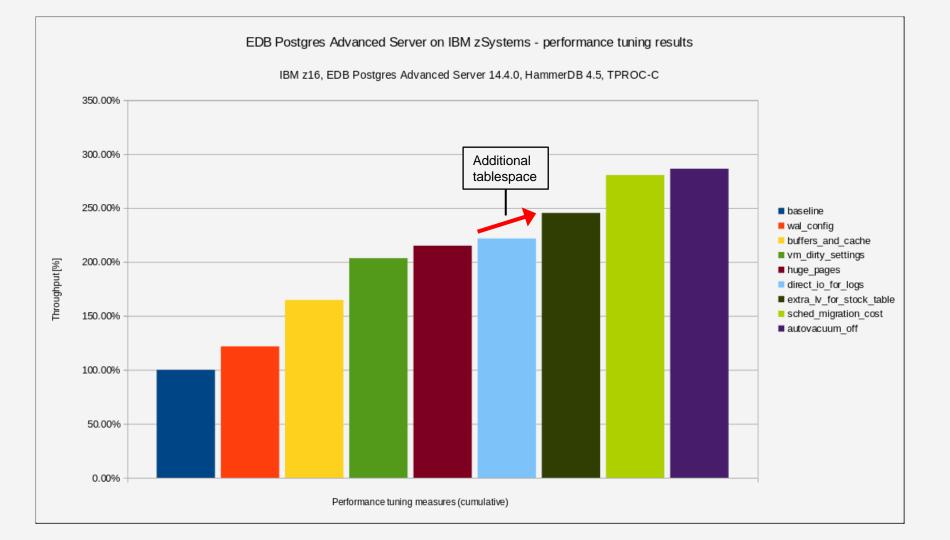
- By putting the *tables that grew the most* during a benchmark run into their own tablespaces one at a time, I figured out that the STOCK table made up for *more than 50%* of the overall disk I/O traffic
- Created a separate table space for the STOCK table:
 - CREATE TABLESPACE STOCK TS LOCATION '/edb stock';
 - ALTER TABLE STOCK SET TABLESPACE STOCK TS;
- As can be seen above, the STOCK table got its own mount point, which was realized using an additional striped logical volume, which in turn was based on its own separate set of SCSI disks
 - This resulted in overall higher disk I/O bandwidth

Recommendation #5, continued

• Linux iostat output after the change:

03/31/2023 05:17:29 AM r/s w/s rkB/s wkB/s r await w await aqu-sz rareq-sz wareq-sz svctm Device %util . . . edb data enc 38604.60 358990.40 374364.80 0.44 6.44 264.49 9.91 9.70 0.01 100.00 36218.00 edb stock enc 63277.20 89612.80 599930.40 719316.80 0.33 7.32 676.84 9.48 8.03 0.01 100.00 0.37 0.78 0.00 148.85 edb logs enc 0.00 2110.20 0.00 314109.60 0.00 0.47 100.00

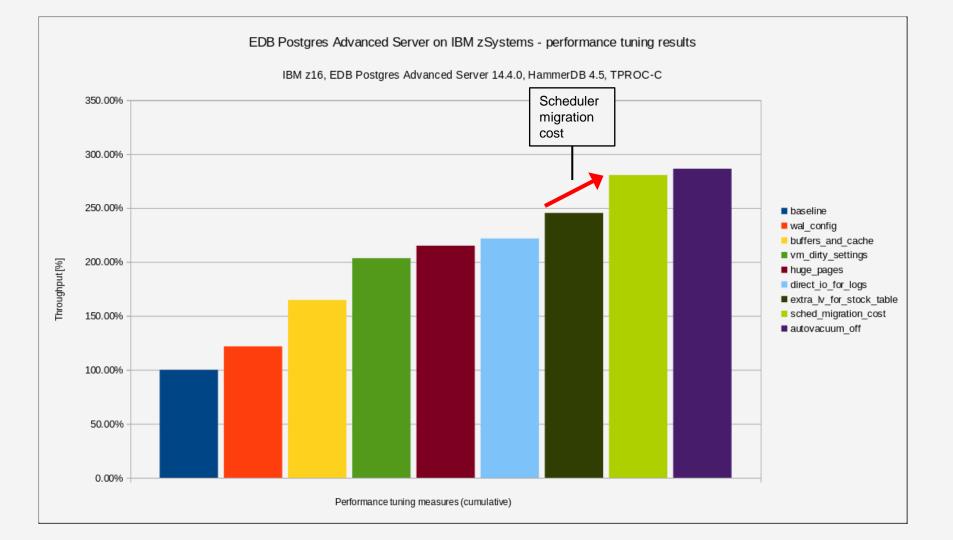
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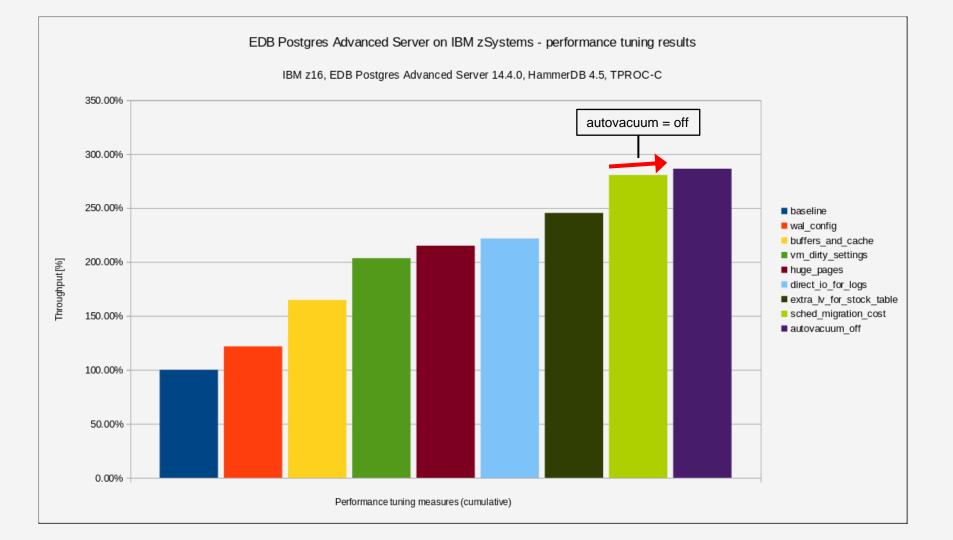
- Recommendation #6: lower the Linux kernel scheduler migration cost setting
- Discovered this tunable as part of my 2017 study
 - Over time, this setting has proven to improve throughput for a *large number* of different workloads
 - Chances are high that this setting is going to help if you (a) have a *large amount* of active tasks in the system, (b) *idle time* in top / sar / vmstat, (c) *no obvious bottleneck* like disk I/O or networking, and (d) *no obvious locking* inside the application
- The setting is called kernel.sched_migration_cost_ns and it configures the number of nanoseconds the kernel will wait *before considering moving a task* to another CPU
 - The *higher* this migration cost is, the *longer* the kernel scheduler will wait before considering moving a task to another CPU

Recommendation #6, continued

- My recommendation is to lower the value of this parameter by one order of magnitude
 - Found the optimal setting empirically by performing test runs with a large series of values
- In my test environment, this *increased* end-to-end throughput by ca. 14%
- In order to *persist* this configuration change, add the following line to /etc/sysctl.conf:
 - kernel.sched_migration_cost_ns=50000
- Besides the increased throughput, another *indication* that the Linux image is performing *more useful work* with this setting applied is that the amount of *user time* (%usr) increases measurably
 - Can be verified with top and / or sar data



- Recommendation #7: for mostly read-only workloads, consider turning off the autovacuum daemon
- In general, it is advisable to keep the autovacuum daemon turned on
 - The autovacuum daemon is turned on by default
- The autovacuum daemon does very useful things
 - Recovers or reuses disk space occupied by updated or deleted rows
 - Updates *statistics* used by the PostgreSQL query planner
- However, this process does cost CPU cycles impact of turning autovacuum off for the HammerDB TPROC-C workload: ca. 2% more throughput (see bar chart)

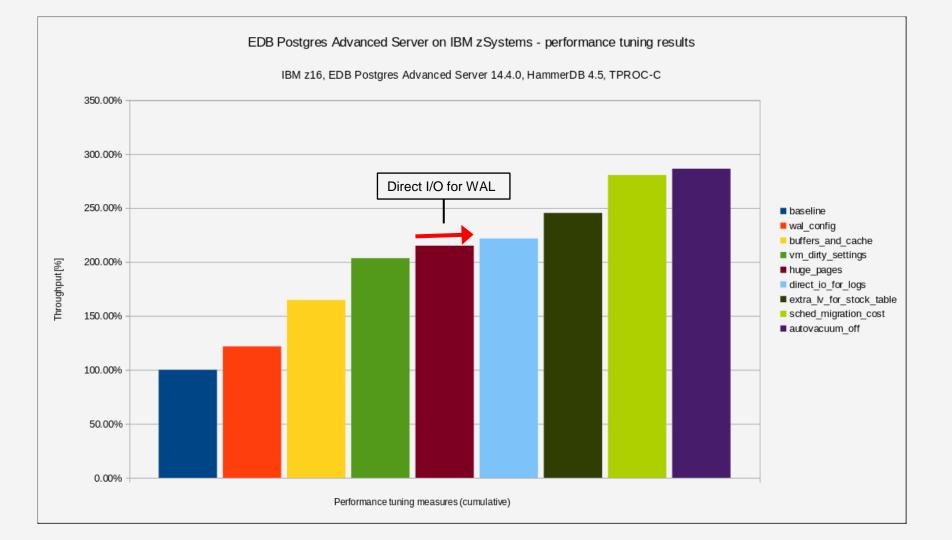


Direct I/O for transaction log files

- Some people prefer to make use of *Direct I/O* for database transaction log files this means WAL for EPAS
- Background: when using Direct I/O, the database management system bypasses the Linux page cache
 and writes change records directly to the disks, thus avoiding loss of transactions in case of a failure
- However, using Direct I/O for files only means that the data safely arrived at the *built-in hardware cache* of the storage server / hard drive, it doesn't mean that the data has actually been written to disk
 - This is guaranteed by the fsync() system call in Linux
- When opening WAL files with the <code>open_sync</code> method for the <code>wal_sync_method</code> parameter, EPAS uses **both** <code>O_DIRECT</code> and <code>O_SYNC</code> for the transaction log files
 - With O_SYNC, every write() system call behaves like it's followed by a call to fsync()

Direct I/O for transaction log files, continued

- I personally think that Direct I/O is *not strictly required* for WAL, because EPAS issues an fsync() anyway for transaction log entries in its default setup
 - Thus, transaction log entries are *guaranteed* to be written to disk, even in the default setup
- If you'd like to exploit Direct I/O for WAL anyhow and you ask yourself if this comes with a *performance impact* or not, the answer is "no" see the performance bar chart on the next slide



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Summary

- EDB Postgres Advanced Server *improves* the already very feature-rich Open Source PostgreSQL database management system even further
 - Enhanced Oracle compatibility features
- If you follow the recommendations in this tuning guide, you can greatly improve performance of your EPAS installation on Linux on IBM zSystems
 - Examples: shared buffers, huge pages, scheduler migration cost
 - Saturating all 24 IFLs of my test environment was only possible after applying all of my tuning recommendations
- *Remember*: if you're interested in a competitive comparison against Intel x86, please consult the official IBM z16 Proof Points chart deck



Thank you!



Resources

- Linux on IBM zSystems and IBM® LinuxONE
 - Official homepage: <u>https://www.ibm.com/z/linux</u>
 - Documentation: <u>https://www.ibm.com/docs/en/linux-on-systems?topic=linuxone-library-overview</u>
 - Tuning hints and tips: <u>https://www.ibm.com/docs/en/linux-on-systems?topic=performance-tuning-hints-tips</u>
- EDB Postgres Advanced Server: <u>https://www.enterprisedb.com/products/edb-postgres-advanced-server</u>
- EDB Postgres Advanced Server documentation: <u>https://www.enterprisedb.com/docs/epas/latest</u>
- EDB Enterprise Postgres with IBM 14.4 adds support for Linux on IBM Z[®] and IBM[®] LinuxONE: https://www.ibm.com/common/ssi/ShowDoc.wss?docURL=/common/ssi/rep_ca/3/897/ENUS222-173/index.html
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