# Modernizing Data Protection with IBM Spectrum Protect



¡Converse con un consultor!

Reduce Storage Infrastructure Cost by Leveraging Software Defined Deduplication

**IBM Spectrum Protect** 

Restore, Reuse, Reinvent

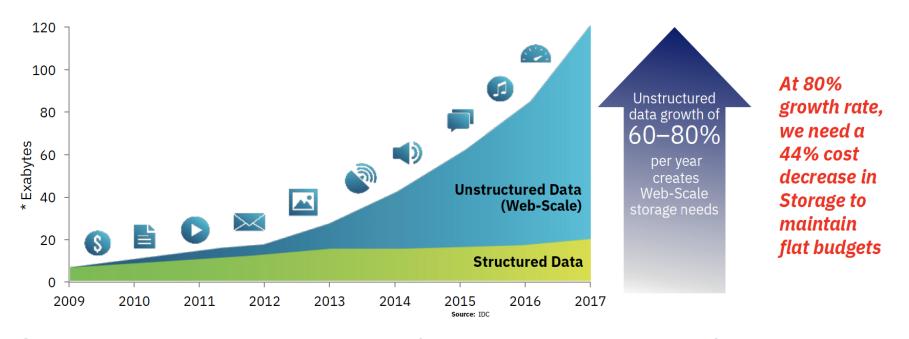
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# Clients face explosive growth in <u>Unstructured Data</u>



- Unstructured data: Mobile applications, Internet of Things, Social Media, Analytics
- Problem: Legacy Storage Designed for Systems of Record lack the scale and cost we need



 Structured Data grows too, the need there is for dramatic improvements in performance (latency) and cost

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# Spectrum Protect data reduction techniques



#### Client compression

- Files compressed by client before transmission
- Conserves network bandwidth and server storage



#### Incremental forever

- up again unless it changes
  - server storage

Server

#### **Device compression**

- Compression performed by storage hardware
- Conserves server storage

#### **Server Side Deduplication**

- Duplicate data only stored once
- Out of band dedupe to disk pool
- In-line dedupe to directory or cloud pools (RECOMMENDED method)



- After initial backup, file is not backed
- Conserves network bandwidth and

#### **Appliance deduplication**

00

**Storage Hierarchy** 

- Deduplication performed by storage appliance (VTL or NAS)
- Conserves server storage

#### Server side compression

- Files compressed by server after in-line dedupe for containers
- Conserves network bandwidth when writing to cloud

#### **Client Side Deduplication**

- Reduces network traffic by deduplication data before transfer
- Sends to server's dedupe pool

**Deduplication is an integrated part of Spectrum Protect** 

# Comparisons of Data Reduction Methods



	Client Compression	Server-side Compression	Incremental Forever	Server-side out-of-band deduplication	Server-side in-line deduplication	Client-side deduplication
How data reduction is achieved	Client compresses files	Server compress data extents	Client only sends changed files	Server eliminates redundant data chunks post-ingest	Server eliminates redundant data extents on ingest	Client and server eliminate redundant data chunks
Conserves network bandwidth?	Yes	No	Yes	No	No	Yes
Data Supported	Backup, Archive, HSM, API	Backup, Archive, HSM, API	Backup	Backup, Archive, HSM, API	Backup, Archive, HSM, API	Backup, Archive, API
Scope of data reduction	Redundant data within same file on client node	Redundant data within same extent	Files that do not change between backups	Redundant data from any files in storage pool	Redundant data from any extent in container	Redundant data from any files storage pool
Avoids storing identical files renamed, copied, or relocated on client node?	No	No	No	Yes	Yes	Yes
Removes redundant data for files from different client nodes?	No	No	No	Yes	Yes	Yes
Storagepool supported	All	Containers	All	File device class	Containers	Containers and File device class
Version supported in	Available prior to v5	7.1.3+	Available prior to v5	6.1+	7.1.3+	6.2+

All of these data reduction methods conserve storage pool space

# **Single Spectrum Protect Server - Blueprints**



Built and tested in-house, using the specified HW and configuration

Active-Active replication-based data protection

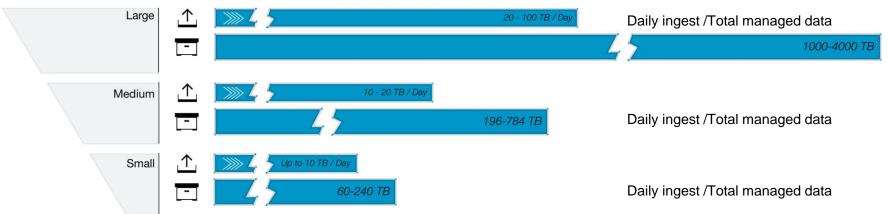
Simplify deployment by providing "building blocks" for success

- Daily backup (ingest) workloads representing real-world clients and data
- Database and storage pool capacity to support significant amounts of deduplicated and compressed data

Using available Storwize and Elastic Storage Server (ESS) depending upon platform and size

Intel (x86) Based for Linux and Windows

Power Based for AIX and Linux



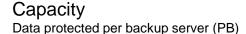
on developerWorks:

http://ibm.biz/IBMSpectrumProtectBlueprints

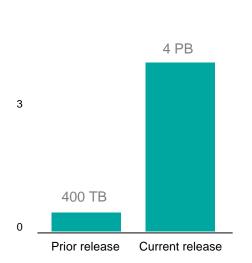


# Reduce Costs: IBM Spectrum Protect Deduplication



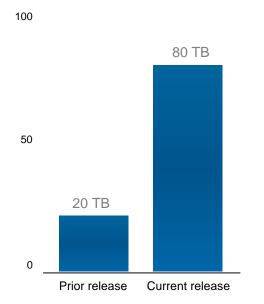


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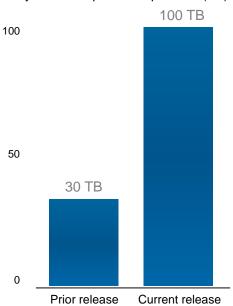
#### Server Dedupe

Daily workload per backup server (TB)\*



#### Client Dedupe

Daily workload per backup server (TB)\*



<sup>\*</sup> IBM internal tests. Using Spectrum Protect version 7.1.3 Includes ingest, deduplication, replication and maintenance

## IBM Spectrum Protect



"IBM Spectrum Protect allows us to keep pace with and manage data growth seamlessly and in ways we've never been

able to before.'

Piedmont Healthcare

## Intelligent data protection in a software defined world

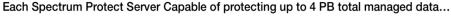








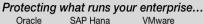




Using up to 1 PB storage for deduplicated & compressed data
Using up to 6 TB catalog to record and manage the protected data

What

Protect data for databases, mail servers, hypervisors, file servers, and workstations



DB2

le SAP Hana VMware osoft — SQL — Exchange — Windows — Hyper-V Domino Unix Linux

| | > | 2 | | cremental







How

Efficient data reduction utilizing snapshots, progressive incremental, deduplication, and compression

Flexibility for today and your tomorrows...

Policy-Based HW & SW Snapshots Hot-Warm-Cold DR
D2D D2C D2D2T D2T D2D2C
HW & SW Replication WAN Optimization On/Off Premises Cloud



Where

Multi-site data availability with activeactive replication-based architecture and heterogeneous storage flexibility using disk, tape, or cloud. Store Anywhere: Ours, Yours, Theirs...

Storage — IBM — EMC — Hitachi — HP — Oracle — Others...

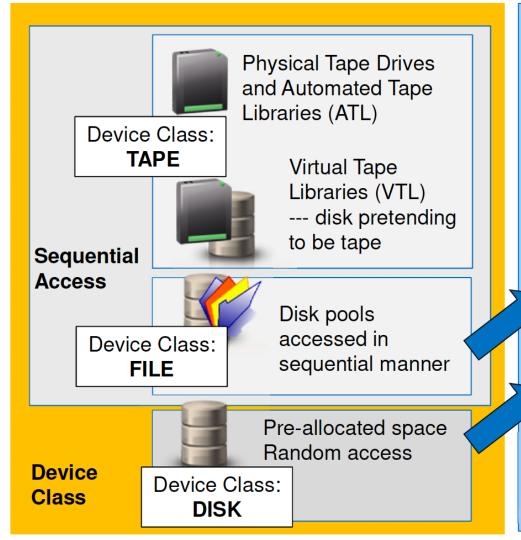
Clouds — Softlayer — IBM Cloud Object Storage — Amazon AWS S3

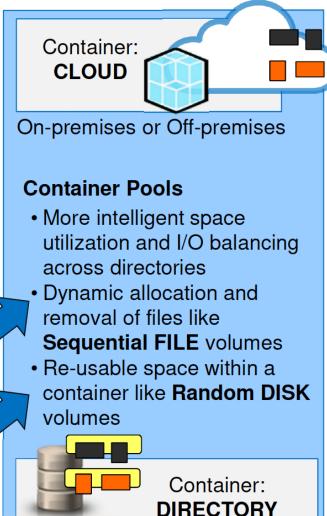
Deduplicated Compressed Encrypted/Secure

D2D and D2C based on container storage pool technology, optimized for deduplication

D2T, D2D2T, and other data protection strategies possible using volume-based storage pools

# IBM Spectrum Protect – Device Classes and Containers





# Container Storage Pool Deduplication Compares Favorably to Hardware-based Solutions

- Container storage pool **software-defined data deduplication** compares favorably to hardware-based solutions such as VTL and NAS-based systems
  - Data deduplication is included with Spectrum Protect (**no additional license**)
  - No dedicated hardware to buy
  - Allows a single Spectrum Protect server to **scale** to 4 PB of protected data

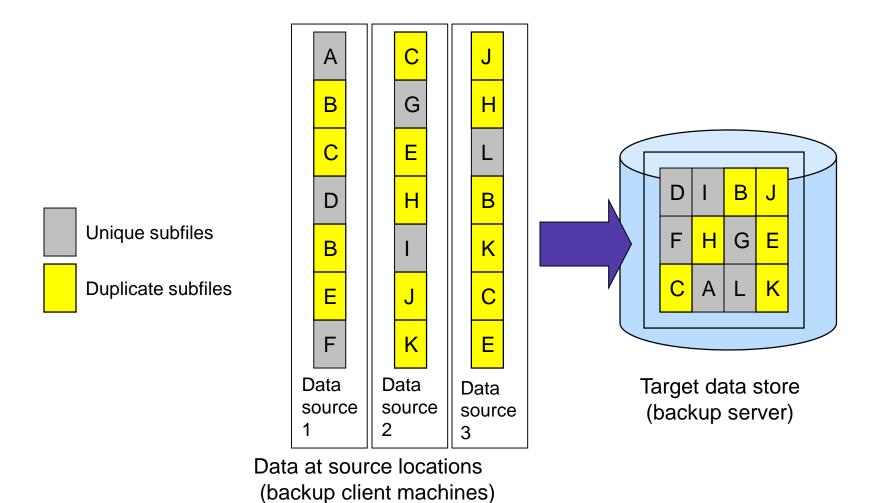
Use Spectrum Protect Container Storage Pool Deduplication when	Use Hardware-based Deduplication when
Managing up to 4 PB of protected data with a single instance	Managing >4 PB of protected data with a single instance or >100 TB daily ingest
Client-side deduplication is needed to minimize network utilization	Deduplicating NDMP data or LAN-free with SAN environments
Sufficient CPU/memory resources exist on to support deduplication (and compression)	Deduplicating across >1 Spectrum Protect server instances

\* Can use both in same environment!



# GENERAL DEDUPLICATION CONCEPTS







## Potential advantages

- Reduced storage capacity required for a given amount of data
- Ability to store significantly more data on given amount of disk
- Restore from disk rather than tape may improve ability to meet recovery time objective (RTO)
- Network bandwidth savings (some implementations)
- Lower storage-management and energy costs resulting from reduced storage requirements

#### Potential tradeoffs/limitations

- Significant CPU and I/O resources required for deduplication processing
- Deduplication might not compatible with client-side encryption
- Increased sensitivity to media failure as many files could be affected by loss of common chunk
- Deduplication may not be suitable for data on tape because increased fragmentation of data could greatly increase access time



Approach	Advantages	Disadvantages
Source-side (client-side)  Deduplication performed at the data source (e.g., by a backup client), before transfer to target location	<ul> <li>Deduplication before transmission conserves network bandwidth</li> <li>Awareness of data usage and format may allow more effective data reduction</li> <li>Processing at the source may facilitate scale-out</li> </ul>	<ul> <li>Deduplication consumes CPU cycles on the file/ application server</li> </ul>
Target-side (server-side)  Deduplication performed at the target (e.g. by backup software or storage appliance)	<ul> <li>No deployment of client software at endpoints</li> <li>Possible use of direct comparison to confirm duplicates</li> </ul>	<ul> <li>Deduplication consumes         CPU cycles on the target         server or storage device</li> <li>Data may be discarded after         being transmitted to the         target</li> </ul>

Note: Source-side and target-side deduplication are not mutually exclusive



	Approach	Advantages	Disadvantages
7.1.3+	In-band Deduplication performed during data transfer from source to target  RECOMMENDED	<ul> <li>Immediate data reduction, minimizing disk storage requirement</li> <li>No post-processing</li> </ul>	•More CPU and memory required
6.1+	Out-of-band Deduplication performed after data ingestion at the target	<ul> <li>No impact to data ingestion</li> <li>Potential for deduplication of legacy data</li> <li>Possibility for parallel data deduplication processing</li> </ul>	<ul> <li>Data must be processed twice (during ingestion and subsequent deduplication)</li> <li>Storage needed to retain data until deduplication occurs</li> </ul>

Note: In-band and out-of-band deduplication are mutually exclusive in Spectrum Protect



- Used to indicate reduction achieved by deduplication
- If deduplication reduces 500 TB of data to 100 TB, ratio is 5:1
- Ratios reflect design tradeoffs involving performance and reduction
- Actual compression ratios will be highly dependent on other variables
  - Data from each source: redundancy, change rate, retention
  - Number of data sources and redundancy of data among those sources
  - Backup methodology: incremental forever, full+incremental, full+differential
  - Whether data encryption occurs prior to deduplication
- In addition to above variables, some vendors include data reduction achieved by incremental backup and conventional compression
- Deduplication vendors claim ratios in the range 2:1 to 500:1
- Meaningful comparison of ratios is extremely problematic—beware of hype!



# SERVER SIDE OUT-OF-BAND DEDUPLICATION

# Built-in Spectrum Protect Server Side Data Deduplication

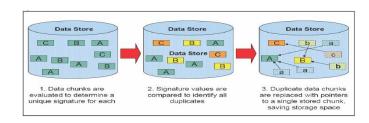


## OUT-OF-BAND

- 40% increase\* in the amount of data available for recovery from disk (compared to TSM 5.5)
  - Adds to the benefits of progressive incremental data capture & data compression
- Effective with data from any source
  - API, backup, HSM, archive, legacy
- Built into Tivoli Storage Manager 6 not an add-on solution
  - No need to update client side SW or API applications
  - No dependency on specific hardware Server-side
  - No required change to clients or legacy data in storage pools
    - V6 client will change to identify meta data vs content
    - Not required, but this will improve the de-dupe process on the server
  - Duplicates across clients can be identified
  - Works with client-side dedupe too

#### Out-of-band process

- Background process
- Requires post-backup dedupe and reclamation
   IDentify DUPlicates
- Supported with disk stgpools using devclass=file
- Uses SHA-1 & MD5 hashing algorithm



### THIS IS NOT THE CURRENT RECOMMENDED METHOD OF DEDUPE

<sup>\*</sup> Results will vary depending on user's environment, systems/processors, type of data, expiration policies, data change rates, etc.

# SERVER SIDE IN-LINE DEDUPLICATION



7.1.3

- Efficient, server-side deduplication method that specifically uses containers (directory or cloud)
- Occurs during client backup or replication operations
- Data is automatically deduplicated as it is ingested into the container
  - No identify duplicates processing required
  - No reclamation or other data movement required to remove duplicate data
- Works in conjunction with Client-Side deduplication
  - Processes data that is not already deduplicated on the client
  - Uses the same data deduplication algorithms as client-side data deduplication and existing serverside data deduplication - hash-based, variable chunk size algorithms.
  - Client-side data deduplication matches data extents that are identified by inline data deduplication

Best practice is to utilize in-line dedupe to container stgpools

# Container Storagepools - Extents



#### **Extents**

What extents are:

7.1.3

- Pieces of data stored in a storage pool
- Can be composed of metadata or file data
- Can be deduplicate-able or not
- Can vary in size Sliding scale window optimized during ingest
- What extents are not.
  - Whole objects unto themselves
    - Objects require a list of extents for reconstruction
- What extents do:
  - The means for deduplicating and storing data
  - Allows for easy matching of data already stored? Discard it!
- What is a non-deduplicated extent?
  - Data TSM can't deduplicate on the server is a non-deduplicated extent
- What is the size of an extent?
  - 50KB is the minimum extent size, 256KB is the target average, 4MB is the upper size
  - For files which are smaller the 50KB, a single extent is used which matches the file size
  - Files smaller than 2KB are not deduplicated
  - Size of writes to stgpools is still 256KB
  - For writes to the DB, the size varies from 4KB to 32KB depending on the table but tuning to 4KB is fine

## **Enabling in-line Deduplication**



#### Enable <u>Server-side In-line</u> data de-duplication

- On the Client set:
  - DEDUPLICATION No
  - Optional: RESOURCEUTILIZATION >1
- On the Server set:
  - Server-side dedupe is part of container storagepools
  - DEFINE STGPOOL <pool name> STGTYPE=CONTAINER
  - UPDATE COPYGROUP <domain\_name> <policy\_set\_name> <class\_name> DESTINATION=<container stgpool>

#### Enable Client-side dedupe to work together with server side de-duplication

- Works with in-line or out-of-band dedupe
- Utilization is optional
  - On the Server set: Register node dedupe=clientorserver or Update node Dedup=clientorserver
  - On the client set: update dsm.opt or dsm.sys with deduplication yes

# In-line Dedupe – Statistics in the Operation Center



#### **Storage Pool Level**

7.1.3

- How efficient deduplication is working on a broad storage pool level
- QUERY STGPOOL <pool name> FORMAT=DETAILED (Column: "Deduplicate Data Not Stored")
- SELECT STGPOOL\_NAME, SPACE\_SAVED\_MB FROM STGPOOLS
- Operations Center %saving



#### **Node Level**

- How efficient deduplication is working on data provided by a single node
- GENERATE DEDUPSTATS
- QUERY DEDUPSTATS
- DELETE DEDUPSTATS
  - Records are kept indefinitely
  - Each record is one row in a new table
  - Can use Delete to remove one of the records Non-Deduplicated Extent Count: 172 Non-Deduplicated Extent Space Used: 124,838

#### Session Level

- How efficient deduplication worked on an individual session
- SELECT \* FROM SUMMARY
  - BYTES\_PROTECTED: <Bytes that have been protected>
  - BYTES\_WRITTEN: <Actual bytes sent from the client>
  - DEDUP\_SAVINGS: <Savings from deduplication processing>
  - COMP SAVINGS: <Savings from client-side compression>

```
SERVER1> query dedupstats
Date/Time
Storage Pool Name
Node Name
Pilespace Name
Pilespace Name
Node Name
Node Name
Node Name
Pilespace Name
Node Na
```

# Generate in-line Data Deduplication Statistics



8.1.5

#### 7.1.3+ Query Dedupstats displays information about data deduplication statistics

- 8.1.5+ Query Dedupstats produces a summary report of statistics for a specified set of nodes, node groups, and filespaces
- Node\_name or node\_group\_name and filespace\_name or FSID display a statistics records for concerned nodes and filespaces only
- REPortid can be specified to display a statistics records for concerned REPortid only
- DESCription displays a statistics records for concerned DESCription only
- SUMmary format will obtain a summary report of statistics for a specified set of nodes, node groups, and file spaces which the statistics are generated together. Internally, it will group the statistics records by REPortid, and display a summary report for each REPortid
- In addition, user can specify a combination of nodes, filespaces and reported to generate a summary report from a sub set of statistics records with a certain **REPortid.**

```
QUERY DEDUPSTATS dir test *d$ f=d

QUERY DEDUPSTATS dir f=sum

Date/Time: 03/01/2018 23:37:33

Storage Pool Name: DIR
Node Name: TEST
Node Name: TEST
Node Name: DIR
Node Name: DIR
Node Name: DIR
Total Data Protected (MB): 72

Total Space Used (MB): 10
Total Space Saved (MB): 10
Total Space Saved (MB): 10
Total Space Saved (MB): 662
Deduplication Savings: 0
Deduplication Savings: 0
Non-Deduplicated Extent Count: 190
Non-Deduplicated Extent Count: 190
Non-Deduplicated Extent Space Used: 75,455,724

Shared Extent Data Protected: 0
Shared Extent Space Used: 0
Compression Savings: 65,488,492

Shared Extent Data Protected: 0
Compression Savings: 65,488,492

Compression Savings: 65,488,492

Encryption Extent Space Used: 0
Uncompressed Extent Count: 190
Uncompressed Extent Count: 199
Uncompressed Extent Count: 190
Uncompressed Extent Count: 199
Uncompressed Extent Count: 63
Encryption Extent Space Used: 0
Encryption Extent Space Used: 0
Uncompressed Extent Count: 63
Encryption Extent Space Used: 0
Uncompressed Extent Count: 63
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Uncompressed Extent Count: 63
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Encryption Extent Space Used: 0
Uncompressed Extent Count: 63
Encryption Extent Space Used: 0
Uncompressed Extent Count: 63
Encryption Extent S
```



# **CLIENT SIDE DEDUPLICATION**

# Client-Side Data Deduplication works with both in-line and out-of-bound deduplication

#### **Overall Goal:**

- Reduce network traffic
  - Client-side/distributed deduplication
- While providing:

   Optimization of the Deduplication processes
   Security and data integrity

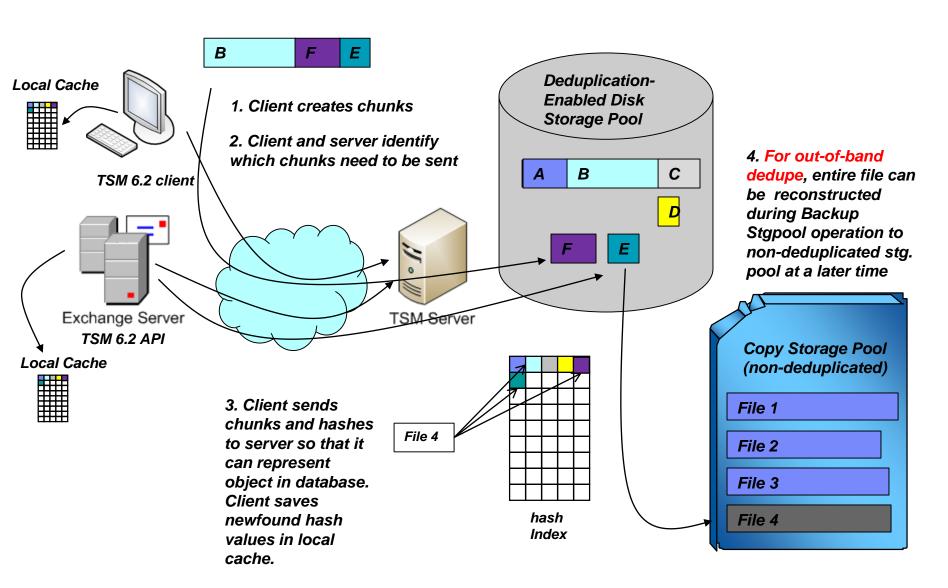
  - Activity reporting

#### Implementation:

- Client-side performs
  - Data fingerprinting (identification of data extents or chunks)
  - Data digest generation (hashing)
- Client sends hash and unique chunks to server
   Chunks can be compressed before sending

\*(API client side dedupe coming in 6.2.x)



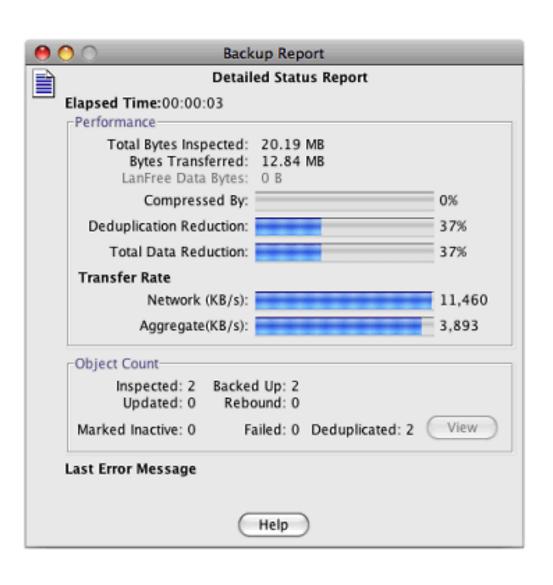


- Client and server must be at version 6.2.0+
- Client must have the client-side deduplication option enabled
- Server must enable the node for client-side deduplication
  - DEDUP=CLIENTORSERVER parameter with REGISTER NODE or UPDATE NODE
- Storage pool destination for the data must have deduplication enabled or be a container storagepool
- File must not be excluded from client side deduplication processing
  - By default all files are included
  - See exclude.dedup Client option for details
- File must be larger than 2 KB

### NO Client-side dedupe allowed with:

- LAN-free
- Unix HSM
- Encryption
  - Client-side
  - Files from known encrypted file systems which are read in their raw encrypted format
  - SSL encryption is OK
  - Container stgpool server-side encryption is OK
- API Buffer copy elimination
- Simultaneous Storage Pool Write
- If any of these exist, Client-side dedup does not occur







# COMPRESSION WITH DEDUPLICATION



7.1.5

## In-line, server-side LZ4 compression for Container Pools (directory & cloud)

- Increases the amount of available space in a container storage pool
- Does not require additional DB space
- New storage pool level option DEFINE/UPDATE STGPOOL ... COMPression=Yes|No
  - Defaults to YES when defining new container pool
- Server containers support LZ4 compression
  - LZ4 is a lossless data compression algorithm that is focused on compression and decompression speed
  - LZ4 is preferred over the LZW compression currently used by the client
    - · Choose to use server compression over client compression
    - · HW real time compression should not be used
  - When compression turned on, will only compress new data being stored in the container
- Data extents examined as they are ingested, IF not suitable for compression will not be compressed
  - ie metadata extents, data previously encrypted or compressed, or if compression leads to a growing chunk length
- Dedupe, then compression, then encryption



7.1.5

#### Container pool compression is applied after deduplication

#### **CPU** impact of compression

- CPU impact varies depending on how well data responds to deduplication
  - Only data which is not eliminated by deduplication needs to be compressed
  - Largest CPU impact will occur for data which does not deduplicate well
- In the lab, typically seeing an additional 30% CPU cost for using compression
  - Once storage pool I/O becomes a bottleneck, the data savings from compression increase the aggregate backup throughput
- Blueprint systems, have sufficient CPU to perform compression and still reach the published aggregate backup throughput
  - Except Power blueprint where the medium CPU allocation is increasing from 8 to 10 cores
  - Blueprint sizing spreadsheet including CPU calculations & the cost of performing compression, will be available shortly

#### Overall Space Savings of deduplication + compression

- Combined savings can result in a significant jump in overall storage savings
  - Data with a 2 to 1 dedupe rate and 50% compression results in a 4 to 1 space savings rate

50% compression					
dedup ratio	Dedup %	Comp %	Combined %	dedup+comp	
1 to 1	0.0	50.0	50.0	2 to 1	
2 to 1	50.0	50.0	75.0	4 to 1	
3 to 1	66.6	50.0	83.3	6 to 1	
4 to 1	75.0	50.0	87.5	8 to 1	
5 to 1	80.0	50.0	90.0	10 to 1	
6 to 1	83.3	50.0	91.7	12 to 1	
7 to 1	85.7	50.0	92.9	14 to 1	
8 to 1	87.5	50.0	93.8	16 to 1	
9 to 1	88.8	50.0	94.4	18 to 1	
10 to 1	90.0	50.0	95.0	20 to 1	

25% compression					
dedup ratio	Dedup %	Comp %	Combined %	dedup+comp	
1 to 1	0.0	25.0	25.0	1.4 to 1	
2 to 1	50.0	25.0	62.5	2.6 to 1	
3 to 1	66.6	25.0	75.0	4 to 1	
4 to 1	75.0	25.0	81.3	5.4 to 1	
5 to 1	80.0	25.0	85.0	6.8 to 1	
6 to 1	83.3	25.0	87.5	8 to 1	
7 to 1	85.7	25.0	89.3	9.2 to 1	
8 to 1	87.5	25.0	90.6	10 to 1	
9 to 1	88.8	25.0	91.6	11.3 to 1	
10 to 1	90.0	25.0	92.5	13.4 to 1	

## Server-side Compression for in-line dedupe



7.1.5

#### Q stgpool

Enhanced to show a compression ratio

#### Q DEDUPSTATS

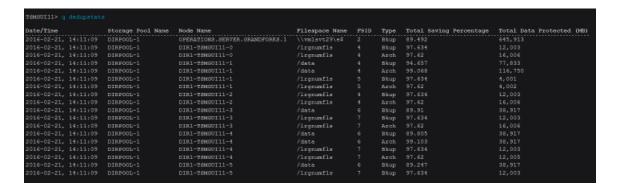
- Shows compression ratio statistics
- Compressed data extent count
- Uncompressed data extent count
- Compression saving bytes
- Compression percentage

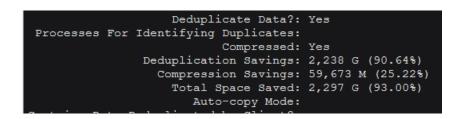
#### SELECT \* FROM table STGPOOLS

Table field COMP SPACE SAVED shows space savings in bytes

#### AUDIT CONTAINER

No parameter changes, data extents will be de-compressed when they are required for audit



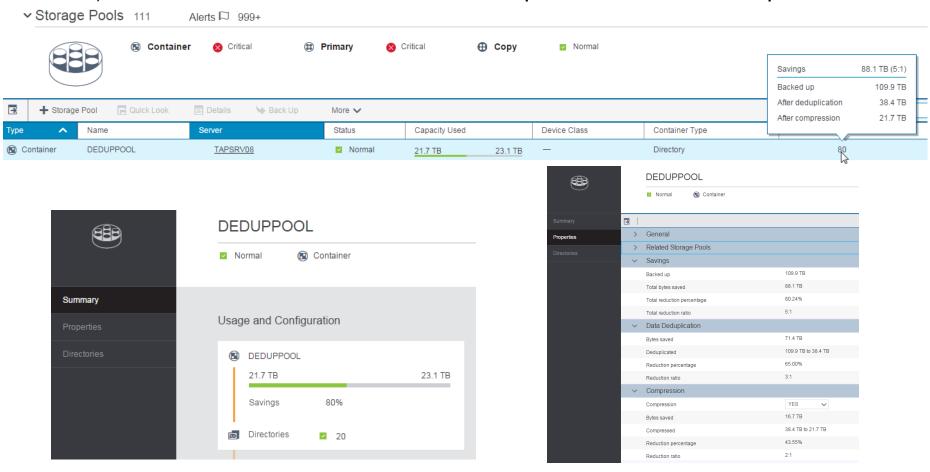


# Server-side Compression for in-line dedupe in the Operations Center



7.1.5

### Enable, Disable and Visualize Server-side Compression for Container pools

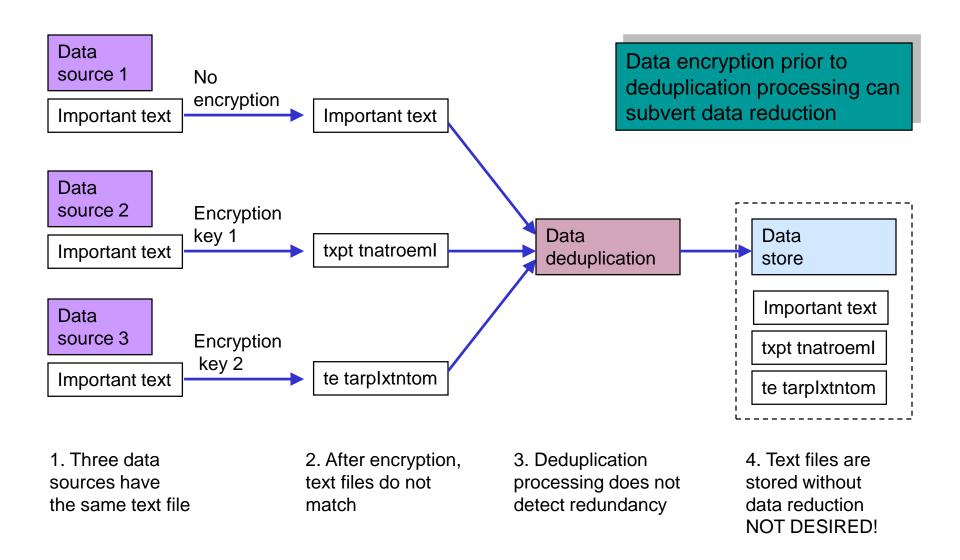




# **ENCRYPTION WITH DEDUPE**

# In-line or out-of-band Deduplication and Client-Side Encryption

## NOT RECOMMENDED to use CLIENT-side encryption with dedupe!



## Server Side Encryption for in-line dedupe with Containers

#### Server encrypts data before it writes it to the directory or cloud container storage pool

7.1.3

- Storage pool encryption was designed to require minimal user interaction "Set it and forget it"
- Storage Pool Encryption in cloud containers as of 7.1.3 and directory containers as of 8.1.2
  - Administrators want additional protection for data stored outside of their control
  - Encryption is enabled by default for OFF-PREMISES cloud pools, is optional for ON-PREMISES cloud pools
- **Best Practice**: In-line dedupe, then server-side compression, finally server-side encryption
- Encryption is enabled at a storage pool level
  - From cmdline, specify ENCRYPT=YES|NO on DEFINE and UPDATE STGPOOL commands

- Once encryption is enabled, all new data stored into the pool will be encrypted, existing data

is not affected

Node Replication Considerations

Target	8.1.2(encrypt=yes)	8.1.2(encrypt=no)	Legacy server
Source			
8.1.2	Encrypted chunk sent as is to target server	Encrypted chunk sent as is to target server	Server encrypted chunk is decrypted on source server before being sent over
	Non-encrypted chunk is encrypted on target server	Non-encrypted chunk is sent as is to target server.	Non-encrypted chunk is sent as is to target server
Legacy server	<b>Chunk</b> is encrypted on target server	Chunk is sent as is to target server	

Server Encryption	Client Encryption	
Server controls encryption at storage pool level	Client controls encryption at the object level using include.encryption and encryptiontype options	
Server manages all of its encryption keys	Client optionally stores keys in tsm.pwd file	
Server uses AES encryption with minimum key length of 256-bits	Clients uses AES128, AES256 or DES56 bit	
Server signs encrypted data to detect tampering or corruption	Client does not	
Data encrypted by the server can be deduplicated	Data encrypted by the client cannot be deduplicted	



## REPLICATION WITH DEDUPE

## Container Stgpool – Protect Stgpool for Replication



## with in-line dedupe

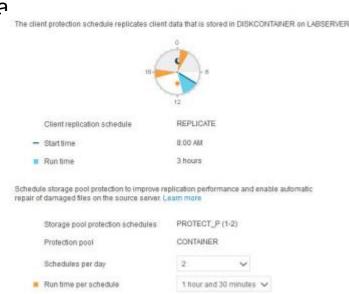


#### Protect STGPool type=replserver

- Replicates backup and archive <u>data</u> to the target server without the associated metadata
  - Data can be transferred more quickly than with client replication alone
  - Improves replication performance
  - Enables the repair of damaged files on the source server
- For directory-container pools, when replication is enabled
- Requires replication schedule to replicate metadata
  - Until node replication runs and the metadata is synchronized, data that was transferred by storage pool protection cannot be restored from the target server
- Should run often enough to keep pace with incoming data
  - Should complete before node replication starts

#### Limitations on using node replication with a cloud-container storage pool

- Cloud-container storage pool can be a destination pool for target replication server
- Cloud-container storage pool can NOT be a source storage pool
- For redundancy, use replication capabilities available from the cloud storage provider

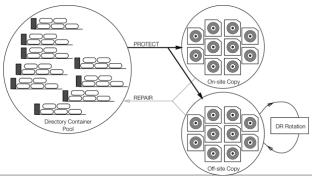


## Directory Container Copy to Tape - with in-line dedupe



7.1.7

- As an alternative to using Replication
  - Can copy data directly from directory-container pools to tape for disaster recovery protection
- In addition to using Replication
  - Tape copy provides additional protection



- Replicate directory container stgpools to tape in addition to or instead of another server
  - Uses a new storage pool type: COPYCONTAINER
    - In the documentation COPYCONTAINER is called Container-Copy Pools
  - Copies are created as part of the existing PROTECT STGPOOL command
    - · Copies are by extent just as with the PROTECT STGPOOL replication process
  - Copies are used to repair the directory container
    - · Copies can not be accessed directly by the client nodes
  - Copies don't use reclamation processing to maintain tape volume usage
    - · Reclamation for copycontainers runs as part of the PROTECT STGPOOL command
- Youtube demo: <a href="https://youtu.be/-sSpRvoh0bk">https://youtu.be/-sSpRvoh0bk</a>
- DRM technote: <a href="http://www-01.ibm.com/support/docview.wss?uid=swg27048653">http://www-01.ibm.com/support/docview.wss?uid=swg27048653</a>

## Directory Container Copy to Tape – with in-line dedupe



- Copy performed as part of "PROTECT STGPOOL type=local" process
  - Need to run dbbackup after protect stgpool process finishes



- COPYCONTAINER used only for repair of directory container
  - Repair directory container with the "REPAIR STGPOOL SRCLOCation=local" command
  - No direct client restore from COPYCONTAINER pools
    - Can recover the entire directory container pool
    - · Can recover only part of the directory container pool
    - · Deduplicated extents on tape are copied back to directory container
  - Spectrum Protect DB must be functioning for "repair stgpool" to work
    - Not a self contained backup like backupsets
    - IF DB & directory containers damaged, would first restore TSM DB, then repair directory container from tape copies
  - Client restore can occur only after recovery of the directory container pool, from the container pool
  - Will utilize on-site volumes first & issue ANR3425W to request off-site volumes be brought back
- Space Reclaimation performed as part of the "PROTECT STGPOOL type=local" process
  - RECLAIM STGPOOL not valid for the COPYCONTAINER type of pool
  - RECLAIMPROCESS parameter on the storage pool doesn't apply to copycontainers
  - COPYCONTAINER reclamation will not actually read tape volumes
    - First determines all valid chunks on the reclamation target volume
    - · Then read the containers files from the container pool that store these chunks
    - · Then write them to a new target tape volume

## IBM Spectrum Protect Backup to the Cloud, Use Cases



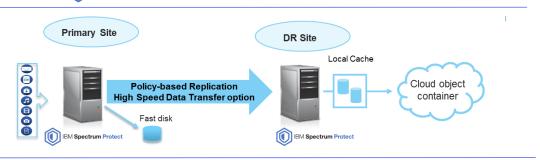
 IBM Spectrum Protect stores primary copy of backup data in object storage Local Cache

Cloud object container

B

BM Spectrum Protect

 IBM Spectrum Protect stores secondary copy of backup data in object storage at DR site



 IBM Spectrum Protect stores long term copy of backup data in object storage





# SPECTRUM PROTECT PLUS DEDUPE

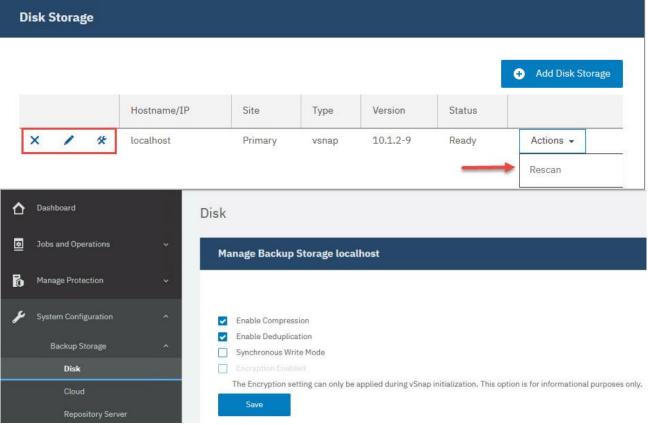
## Spectrum Protect Plus – vSnap deduplication



- –The vSnap server can be:
  - on the IBM Spectrum Protect Plus appliance
  - on a separate appliance
  - a physical vSnap installation
- -You can encrypt backup data on the vSnap repository at initialization
- After setup, you can enable compression and/or deduplication
  - https://www.ibm.com/developerworks/community/wikis/home?lang=engb#!/wiki/Tivoli%20Storage%20Manager/page/IBM%20Spectrum%20Protect%20Plus %20Blueprints

## SPP enable vSnap deduplication





#### Tools (storage options):

- Manage Backup Storage localhost
  - Enable Compression uses moderate amount of additional CPU resources
  - Deduplication disabled by default because it uses a significant amount of memory relative to the amount of data in the pool
  - Synchronous Write Mode disable only if you have
  - Encryption setting must be enabled during vSnap initialization using the Actions menu

## IBM Spectrum Protect Drives Results



#### **Reduce Costs, Simplify Management**

- Up to 53% reduction in backup infrastructure costs<sup>1</sup> with fewer backup/media servers and deduplication appliances needed.
- No charge software-defined deduplication delivers performance of DD4500 without the cost and complexity<sup>2</sup>.
- Deduplication, compression and incremental 'forever' backups reduce space requirements by up to 95%.
- One control point for virtual, physical and cloud backups; application-aware backups, and hardwareassisted snapshots



#### **Manage Data Growth**

- One Spectrum Protect server does the work of up to 15 CommVault servers/media agents<sup>3</sup>
- One Spectrum Protect server does the work of up to 5 NetBackup backup/media servers<sup>4</sup>



#### Multi-Cloud Enablement

- Cloud backup tier reduces storage costs, improves flexibility
- No cloud gateway appliances needed



#### **Enhanced Business Agility, Improved Service Levels**

- Self-service portals for data reuse by dev/test, analytics, application, support, etc teams
- Snapshots integrated with traditional backups, applications and storage systems
   Based on IBM assessments using Butterfly software,
- 2. IBM server dedupe is rated at 11.3 TB/hr. EMC rates their DD4500 at 10.2 TB/hr. http://www.emc.com/data-protection/data-d
- 3. Based on CommVault sizing and configuration guidelines, compared to IBM, http://docs.commvault.com/commvault/v10/article?p=system\_requirements/commcell\_sizing.htm
- 4. Based on NetBackup 5330 appliance capacity specifications, compared to IBM, http://www.symantec.com/netbackup-appliance-5300/

## Spectrum Protect data reduction techniques



#### Client compression

- Files compressed by client before transmission
- · Conserves network bandwidth and server storage



- server storage

Server

#### Device compression

- Compression performed by storage hardware
- Conserves server storage

#### Server Side Deduplication

- Duplicate data only stored once
- Out of band dedupe to disk pool
- In-line dedupe to directory or cloud pools



- · After initial backup, file is not backed
- Conserves network bandwidth and

#### Appliance deduplication

- Deduplication performed by storage appliance (VTL or NAS)
- Conserves server storage

**Storage Hierarchy** 

#### Server side compression

- · Files compressed by server after in-line dedupe for containers
- Conserves network bandwidth when writing to cloud

#### Client Side Deduplication

- Reduces network traffic by deduplication data before transfer
- Sends to server's dedupe pool

**Deduplication is an integrated part of Spectrum Protect** 



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Vea la grabación del 2° webinar

Vea la grabación del 3° webinar

## Thank You