



Getting Started with CUDA Fortran programming using XL Fortran for Little Endian Distributions

Version 15.14



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Version 15.14

Note

Before using this information and the product it supports, read the information in “Notices” on page 23.

First edition

This edition applies to IBM XL Fortran for Linux, V15.1.4 (Program 5765-J10; 5725-C75) and to all subsequent releases and modifications until otherwise indicated in new editions. Make sure you are using the correct edition for the level of the product.

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About this document

This document is intended for Fortran developers who use XL Fortran to develop CUDA Fortran programs to exploit NVIDIA GPU on OpenPOWER systems.

This document contains detailed information about the CUDA Fortran support that is provided in XL Fortran, including the compiler flow for CUDA Fortran programs, compilation commands, useful compiler options and macros, supported CUDA Fortran features, and limitations.

For general information about XL Fortran, refer to the resources that are listed in “IBM XL Fortran information” on page ix.

Conventions

Typographical conventions

The following table shows the typographical conventions used in the IBM® XL Fortran for Linux, V15.1.4 information.



Table 1. *Typographical conventions*

Typeface	Indicates	Example
lowercase bold	Invocation commands, executable names, and compiler options.	The compiler provides basic invocation commands, xlf , along with several other compiler invocation commands to support various Fortran language levels and compilation environments. The default file name for the executable program is a.out .
<i>italics</i>	Parameters or variables whose actual names or values are to be supplied by the user. Italics are also used to introduce new terms.	Make sure that you update the <i>size</i> parameter if you return more than the <i>size</i> requested.
<u>underlining</u>	The default setting of a parameter of a compiler option or directive.	nomaf <u>maf</u>
monospace	Examples of program code, reference to program code, file names, path names, command strings, or user-defined names.	To compile and optimize myprogram.f, enter: xlf myprogram.f -03.
UPPERCASE bold	Fortran programming keywords, statements, directives, and intrinsic procedures. Uppercase letters may also be used to indicate the minimum number of characters required to invoke a compiler option/suboption.	The ASSERT directive applies only to the DO loop immediately following the directive, and not to any nested DO loops.

Qualifying elements (icons and bracket separators)

In descriptions of programming models, this information uses icons to delineate segments of text as follows:


Table 2. Qualifying elements

Icon	Meaning
	The text describes CUDA Fortran, the CUDA Fortran support provided by IBM XL Fortran, or both.
	


Syntax diagrams


Throughout this information, diagrams illustrate XL Fortran syntax. This section helps you to interpret and use those diagrams.



- Read the syntax diagrams from left to right, from top to bottom, following the path of the line.

The  symbol indicates the beginning of a command, directive, or statement.

The  symbol indicates that the command, directive, or statement syntax is continued on the next line.

The  symbol indicates that a command, directive, or statement is continued from the previous line.



The  symbol indicates the end of a command, directive, or statement.

Fragments, which are diagrams of syntactical units other than complete commands, directives, or statements, start with the  symbol and end with the  symbol.


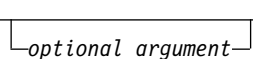

IBM XL Fortran extensions are marked by a number in the syntax diagram with an explanatory note immediately following the diagram.

Program units, procedures, constructs, interface blocks and derived-type definitions consist of several individual statements. For such items, a box encloses the syntax representation, and individual syntax diagrams show the required order for the equivalent Fortran statements.

- Required items are shown on the horizontal line (the main path):


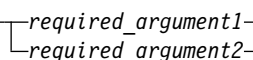

—keyword—required_argument—

- Optional items are shown below the main path:

—keyword——

Note: Optional items (not in syntax diagrams) are enclosed by square brackets ([and]). For example, [UNIT=]u

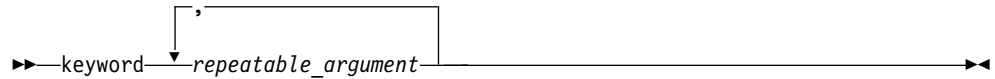
- If you can choose from two or more items, they are shown vertically, in a stack. If you *must* choose one of the items, one item of the stack is shown on the main path.

—keyword——

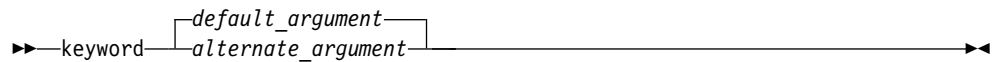
If choosing one of the items is optional, the entire stack is shown below the main path.



- An arrow returning to the left above the main line (a repeat arrow) indicates that you can make more than one choice from the stacked items or repeat an item. The separator character, if it is other than a blank, is also indicated:



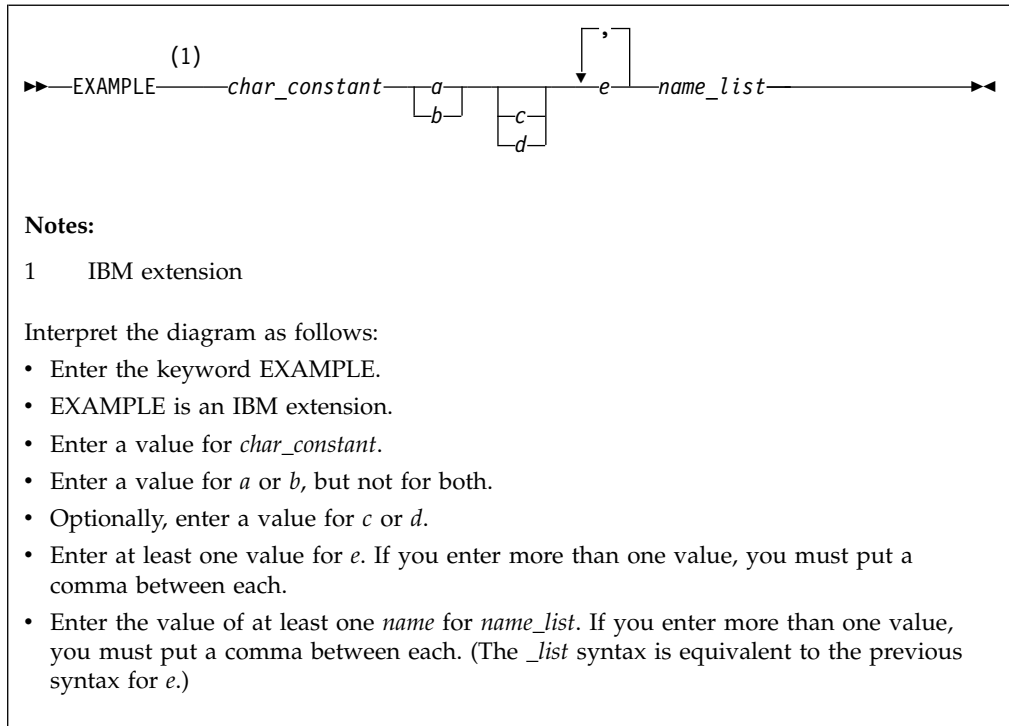
- The item that is the default is shown above the main path.



- Keywords are shown in nonitalic letters and should be entered exactly as shown.
- Variables are shown in italicized lowercase letters. They represent user-supplied names or values. If a variable or user-specified name ends in *_list*, you can provide a list of these terms separated by commas.
- If punctuation marks, parentheses, arithmetic operators, or other such symbols are shown, you must enter them as part of the syntax.

Sample syntax diagram

The following is an example of a syntax diagram with an interpretation:



How to read syntax statements

Syntax statements are read from left to right:

- Individual required arguments are shown with no special notation.
- When you must make a choice between a set of alternatives, they are enclosed by { and } symbols.
- Optional arguments are enclosed by [and] symbols.
- When you can select from a group of choices, they are separated by | characters.
- Arguments that you can repeat are followed by ellipses (...).

Example of a syntax statement

`EXAMPLE char_constant {a|b}[c|d]e[,e]... name_list{name_list}...`

The following list explains the syntax statement:

- Enter the keyword `EXAMPLE`.
- Enter a value for `char_constant`.
- Enter a value for `a` or `b`, but not for both.
- Optionally, enter a value for `c` or `d`.
- Enter at least one value for `e`. If you enter more than one value, you must put a comma between each.
- Optionally, enter the value of at least one `name` for `name_list`. If you enter more than one value, you must put a comma between each `name`.

Note: The same example is used in both the syntax-statement and syntax-diagram representations.

IBM XL Fortran information

XL Fortran provides product information in the following formats:

- Quick Start Guide

The Quick Start Guide (`quickstart.pdf`) is intended to get you started with IBM XL Fortran for Linux, V15.1.4. It is located by default in the XL Fortran directory and in the `\quickstart` directory of the installation DVD.

- README files

README files contain late-breaking information, including changes and corrections to the product information. README files are located by default in the XL Fortran directory, and in the root directory and subdirectories of the installation DVD.

- Installable man pages

Man pages are provided for the compiler invocations and all command-line utilities provided with the product. Instructions for installing and accessing the man pages are provided in the *IBM XL Fortran for Linux, V15.1.4 Installation Guide*.

- Online product documentation

The fully searchable HTML-based documentation is viewable in IBM Knowledge Center at http://www.ibm.com/support/knowledgecenter/SSAT4T_15.1.4/com.ibm.compilers.linux.doc/welcome.html.

- PDF documents

PDF documents are available on the web at <http://www.ibm.com/support/docview.wss?uid=swg27036672>.

The following files comprise the full set of XL Fortran product information:

Table 3. XL Fortran PDF files

Document title	PDF file name	Description
<i>IBM XL Fortran for Linux, V15.1.4 Installation Guide, GC27-6580-03</i>	<code>install.pdf</code>	Contains information for installing XL Fortran and configuring your environment for basic compilation and program execution.
<i>Getting Started with IBM XL Fortran for Linux, V15.1.4, SC27-6620-03</i>	<code>getstart.pdf</code>	Contains an introduction to the XL Fortran product, with information about setting up and configuring your environment, compiling and linking programs, and troubleshooting compilation errors.
<i>IBM XL Fortran for Linux, V15.1.4 Compiler Reference, SC27-6610-03</i>	<code>compiler.pdf</code>	Contains information about the various compiler options and environment variables.
<i>IBM XL Fortran for Linux, V15.1.4 Language Reference, SC27-6590-03</i>	<code>langref.pdf</code>	Contains information about the Fortran programming language as supported by IBM, including language extensions for portability and conformance to nonproprietary standards, compiler directives and intrinsic procedures.

Table 3. XL Fortran PDF files (continued)

Document title	PDF file name	Description
<i>IBM XL Fortran for Linux, V15.1.4 Optimization and Programming Guide, SC27-6600-03</i>	proguide.pdf	Contains information on advanced programming topics, such as application porting, interlanguage calls, floating-point operations, input/output, application optimization and parallelization, and the XL Fortran high-performance libraries.
<i>Getting Started with CUDA Fortran programming using IBM XL Fortran for Linux, V15.1.4, GI13-3562-00</i>	getstart_cudaf.pdf	Contains detailed information about the CUDA Fortran support that is provided in XL Fortran, including the compiler flow for CUDA Fortran programs, compilation commands, useful compiler options and macros, supported CUDA Fortran features, and limitations.

To read a PDF file, use Adobe Reader. If you do not have Adobe Reader, you can download it (subject to license terms) from the Adobe website at <http://www.adobe.com>.

More information related to XL Fortran, including IBM Redbooks® publications, white papers, and other articles, is available on the web at <http://www.ibm.com/support/docview.wss?uid=swg27036672>.

For more information about the compiler, see the XL compiler on Power® community at <http://ibm.biz/xl-power-compilers>.

Technical support

Additional technical support is available from the XL Fortran Support page at http://www.ibm.com/support/entry/portal/product/rational/xl_fortran_for_linux. This page provides a portal with search capabilities to a large selection of Technotes and other support information.

If you cannot find what you need, you can send an email to compinfo@cn.ibm.com.

For the latest information about XL Fortran, visit the product information site at <http://ibm.biz/xlfortran-linux>.

How to send your comments

Your feedback is important in helping us to provide accurate and high-quality information. If you have any comments about this information or any other XL Fortran information, send your comments to compinfo@cn.ibm.com.

Be sure to include the name of the manual, the part number of the manual, the version of XL Fortran, and, if applicable, the specific location of the text you are commenting on (for example, a page number or table number).

Chapter 1. Overview of CUDA Fortran supported by XL Fortran

CUDA is a parallel programming model and software environment that is developed by NVIDIA. It provides programmers with a set of instructions that enables GPU acceleration for data-parallel computations. You can increase computing performance of many applications by using CUDA directly or by linking to GPU-accelerated libraries.

IBM XL Fortran for Linux, V15.1.4 supports the CUDA Fortran programming model, which is a subset of the CUDA constructs, to exploit the NVIDIA GPUs. You can use the commonly used subset of CUDA Fortran that is provided by IBM XL Fortran for Linux, V15.1.4 to offload computations to the NVIDIA GPUs.

Chapter 2. System prerequisites to compile CUDA Fortran programs

To compile CUDA Fortran programs with IBM XL Fortran for Linux, V15.1.4, you must ensure that your operating system, hardware, and software meet these requirements.

Hardware

You can use any IBM Power Systems™ server that has one or more NVIDIA GPUs installed and is supported by your Linux operating system distribution and NVIDIA CUDA Toolkit. For example, you can use IBM POWER® System S822LC for high performance computing or IBM POWER System S824L. For a complete list of the IBM Power Systems servers, see <http://www.ibm.com/systems/power/hardware/>.

Operating systems

You can use the following little endian operating systems supported by the IBM Power Systems servers:

- Ubuntu 14.04.x starting with Ubuntu 14.04.2
- Red Hat Enterprise Linux 7.2 (RHEL 7.2)

Software

- CUDA Toolkit 7.5, which you can download from <https://developer.nvidia.com/cuda-downloads>

Chapter 3. Compiler flow

You can customize the compilation and linking process after understanding the compiler flow. For CUDA Fortran programs, XL Fortran splits host and device code at the intermediate language level rather than the source level.

The compilation process

When CUDA Fortran support is enabled, the compilation process is as follows:

1. Source files, which might contain host code, device code, or both, are processed into the XL intermediate language (W-Code) by the Fortran Frontend (xlfentry) and Transformer (xlfhot).
2. If `-O3`, `-qhot`, or `-qsmp=omp` is in effect, the W-Code is optimized by the High-Level Optimizer (ipa).
3. The W-Code is split into a host W-Code stream and a device W-Code stream by the W-Code intermediate language splitter (partitioner).
 - Host code processing
The host W-Code stream is processed into an object file by the Low-Level Optimizer (xlfcodes).
 - Device code processing
 - a. The device W-Code stream is converted to NVVM intermediate representation (NVVM-IR) by the W-Code to LLVM-IR Translator (wc2llvm).
 - b. The NVVM-IR is converted to PTX (NVIDIA's low-level Parallel Thread eXecution) instructions by the NVVM-IR to PTX translator (llvm2ptx).
 - c. The PTX instructions are assembled into a device object (cubin) by the PTX assembler (ptxas).
 - d. The device object is embedded into an object file by the fatbinary tool from the CUDA Toolkit.
4. The object files for the host and device code are combined into a single object file by the host linker (ld).

The following diagram shows the compilation process for CUDA Fortran programs.

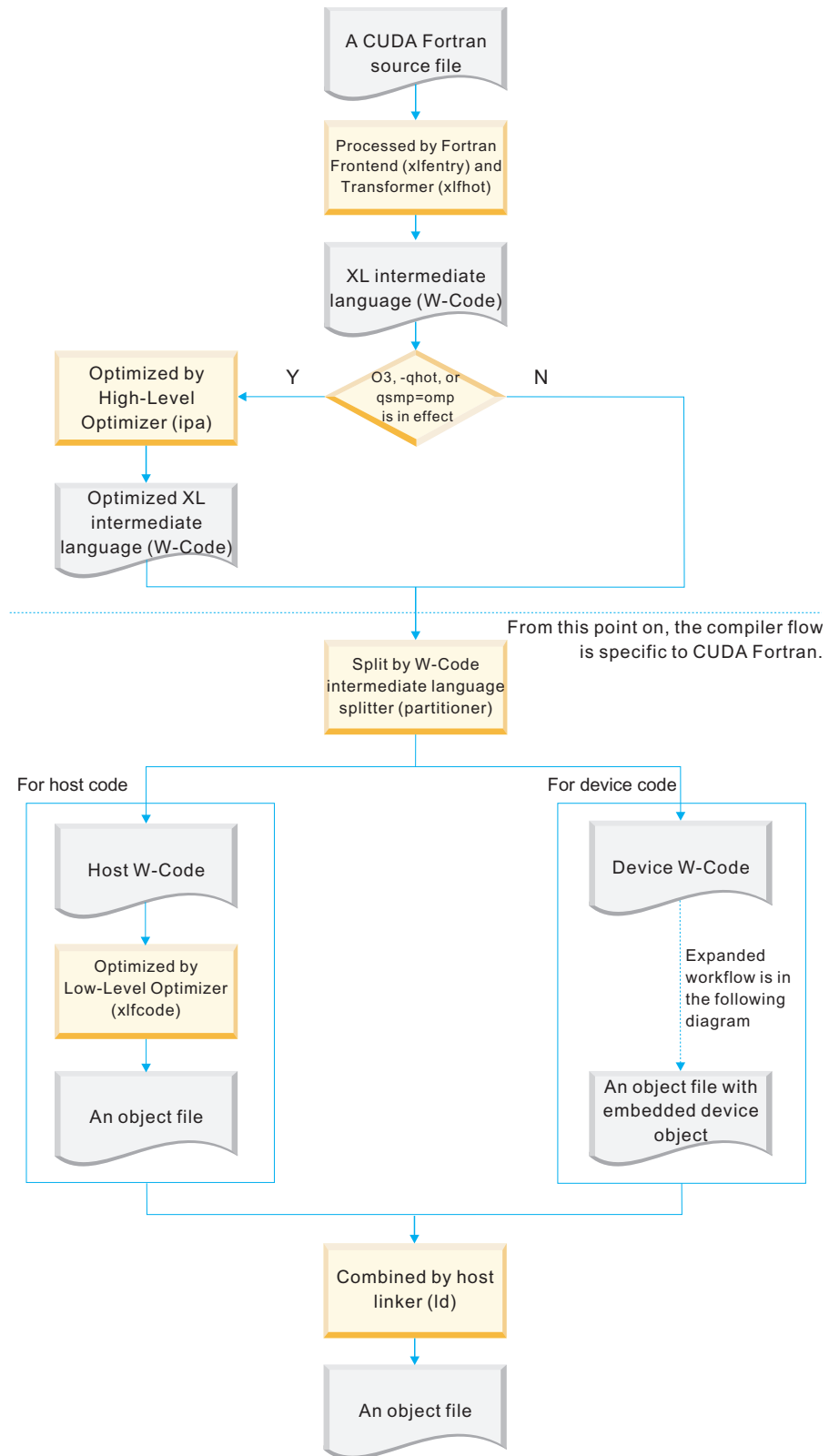


Figure 1. Compilation process for CUDA Fortran programs

The following diagram describes the compilation process for device W-code in detail.

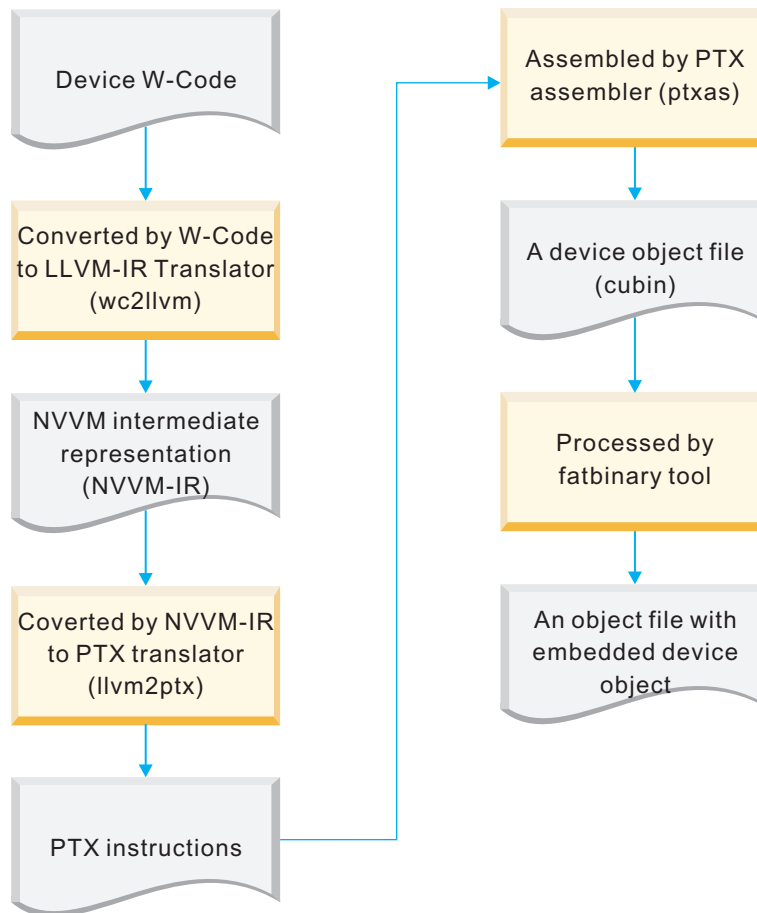


Figure 2. Compilation process for device W-code

The linking process

When CUDA Fortran support is enabled, the linking process is as follows:

1. Embedded device code in the object files is linked into an executable device object by the device linker (`nvcc -dlink`) from the CUDA Toolkit.
2. The object files and the executable device object are linked into an executable ELF program by the host linker.
3. XL Fortran libraries for the host and the device and several libraries from the CUDA Toolkit are automatically passed to the device and host linkers.

Libraries specified using the `-L` or `-l` option are passed to both the device linker and the host linker.

The following diagram shows the linking process for CUDA Fortran programs.

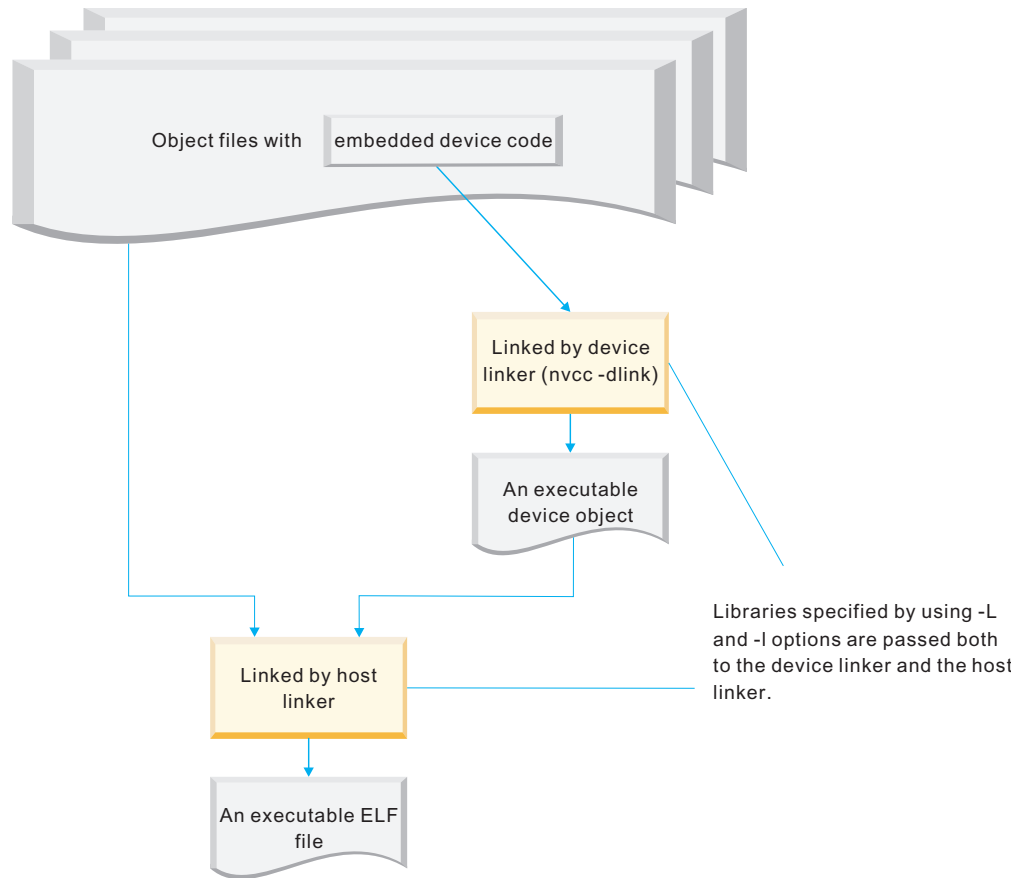


Figure 3. Linking process for CUDA Fortran programs

Abbreviation reference

The following abbreviations and full names are provided for your quick retrieval.

Table 4. Abbreviation of compiler components

Abbreviation	Component
ipa	The High-Level Optimizer
ld	The host linker
llvm2ptx	The NVVM-IR to PTX translator
partitioner	The W-Code intermediate language splitter
ptxas	The PTX assembler
nvcc -dlink	The device linker
wc2llvm	The W-Code to LLVM-IR Translator
xlffentry	The Fortran Frontend
xlffhot	The Fortran Transformer
xlffcode	The Low-Level Optimizer

Table 5. Abbreviation of output and input

Abbreviation	Output/input
cubin	The device object

Table 5. Abbreviation of output and input (continued)

Abbreviation	Output/input
NVVM-IR	The NVVM intermediate representation
PTX	Parallel Thread eXecution
W-Code	The XL intermediate language

Chapter 4. Compiling CUDA Fortran programs

You can use one of the following methods to enable CUDA Fortran support:

- Use the **xlcuf** invocation command to compile any Fortran source files. Specifying **xlcuf** is equivalent to specifying **xlf2008_r** and the **-qcuda** option.
- Use the **xlf_r** invocation command to compile source files with the **.cuf** or **.CUF** suffixes. The **xlf_r** invocation command recognizes **.cuf** and **.CUF** files as CUDA Fortran files and enables CUDA Fortran support automatically.
- Use any threadsafe invocation command, such as **xlf95_r**, and specify the **-qcuda** option to compile any Fortran source files.

Files with the **.cuf** or **.CUF** file extensions are recognized as Fortran source files. The preprocessor is called on **.CUF** files before compilation.

Examples

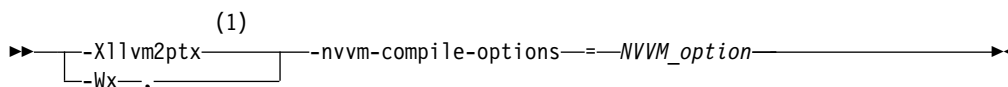
You can use any of the following commands to compile a CUDA Fortran program:

```
xlcuf myprogram_1.f
xlf_r myprogram_2.cuf
xlf2008_r -qcuda myprogram_3.f
```

Passing options to the CUDA Toolkit

You can change the optimization level of device code or control the strictness of floating-point computation by passing options to the CUDA Toolkit components that are invoked by the compiler.

Passing NVVM options



Notes:

- 1 You must insert one space after **-X11vm2ptx**.

You can find the NVVM-IR to PTX translator options in the libNVVM API section in the CUDA Toolkit documentation at http://docs.nvidia.com/cuda/libnvvm-api/group__compilation.html under `nvvmCompileProgram`. The most commonly used options are as follows:

- **-opt**
- **-ftz**
- **-prec-sqrt**
- **-prec-div**
- **-fma**

To enable fast math on the device, set **ftz** to 1, **prec-sqrt** to 0, **prec-div** to 0, and **fma** to 1 with either of the following equivalent option settings:

- `-Wx,-nvvm-compile-options=-ftz=1,-nvvm-compile-options=-prec-sqrt=0,\`
`-nvvm-compile-options=-prec-div=0,-nvvm-compile-options=-fma=1`
- `-qxflag=device_fast_math`

Passing ptxas options



Notes:

- 1 You must insert one space after **-Xptxas**.

The default optimization level used by the PTX assembler is **-O3**.

You can get a list of the PTX assembler options by running **ptxas** from the CUDA Toolkit with **-h**.

Examples

To disable optimization of device code, you can pass options to the NVVM-IR to PTX translator and the PTX assembler by using either of the following commands:

```
xlcuf mycudaprogram.cuf -Xllvm2ptx -nvvm-compile-options=opt=0 -Xptxas -O0
```

```
xlcuf mycudaprogram.cuf -Wx,-nvvm-compile-options=opt=0 -W@,-O0
```

where **-nvvm-compile-options=opt=0** is a NVVM-IR to PTX translator option, and **-O0** is a PTX assembler option.

Linking to libraries in the CUDA Toolkit

When CUDA Fortran support is enabled, the compiler automatically links in the following libraries from the CUDA Toolkit:

- `libcudadevrt.a`
- `libcudart.so`
- `libcuda.so`
- `libdevice.*.bc` if your program contains device code

If you use CUDA Fortran modules, you must link in the supporting library explicitly. For example, if program `my_cublas_program.cuf` uses the `cublas` module, you must link the object file of `my_cublas_program.cuf` with the `cublas` library as follows:

```
xlcuf my_cublas_program.o -lcublas
```

Including object files not compiled with CUDA Fortran support

Your program can contain a mix of object files that are compiled with and without CUDA Fortran support. However, you must compile the object file containing the PROGRAM compilation unit with CUDA Fortran support so that the CUDA Fortran support provided by XL Fortran can be initialized.

If your program uses a `main()` function written in C, you can add a call to the following function to initialize the CUDA Fortran support provided by XL Fortran:

```
void __xlcuf_init();
```


You must place the call before any CUDA Runtime API calls in your program.

Specific compiler options and macros

These compiler options and macros are useful for CUDA Fortran programs.

Compiler options for CUDA Fortran compilation

With these options, you can customize the compilation of CUDA Fortran programs.

Table 6. Summary of CUDA Fortran specific compiler options and suboptions

Option or suboptions	Category	Purpose
The -qcuda option	Language element control	Enables the compiler support for CUDA Fortran.
The -qcudaerr option	Error checking and debugging	Controls whether the compiler automatically inserts error checking code for CUDA API calls.
The -qpath suboptions	Compiler customization	Specifies substitute path names for XL Fortran components.
The -W suboptions	Compiler customization	Passes one or more options to a specific compiler component.
The -X suboptions		

-qcuda (CUDA Fortran)

Category

Language element control

@PROCESS

None.

Purpose

Enables the compiler support for CUDA Fortran.

Syntax

►► **-q** cuda
nocuda ◀◀

Defaults

- **-qcuda** is the default setting for the **xlcf** invocation command, and **-qnocuda** is the default setting for other invocation commands.
- When you use **xl_f_r** to invoke the compiler, **-qcuda** is the default setting for **.cuf** and **.CUF** files, and **-qnocuda** is the default setting for other file extensions.

Usage

You can specify **-qcuda** only with invocation commands that have the **_r** suffix; these commands ensure threadsafe compilation.

-qcuda can be used with optimization levels **-O2** , **-O3** and **-Ofast**.

-qcuda can be used with **-qsmp=omp** but not any other suboptions of **-qsmp**. If **-qsmp=omp** is specified, only host code can contain OpenMP parallelization.

-qcuda cannot be used with **-O4**, **-O5**, **-qipa**, **-qpdf1**, **-qpdf2**, or **-qrealsize=8**.

Examples

You can use any of the following commands to compile a CUDA Fortran program:

```
xlf_r mycudaprogram1.cuf
xlf95_r -qcuda mycudaprogram2.f
xlcuf mycudaprogram3.f
xlcuf mycudaprogram4.cuf
```

-qcudaerr (CUDA Fortran) Category

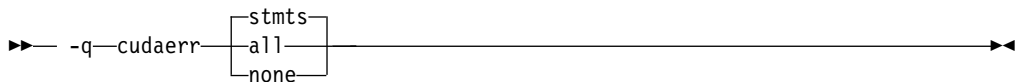
Error checking and debugging

Purpose

Controls whether the compiler automatically inserts error checking code for CUDA API calls.

Syntax

Option:



@PROCESS:

@PROCESS CUDAERR(STMTS | ALL | NONE)

Defaults

-qcudaerr=stmts

Parameters

stmts Instructs the compiler to insert error checking code for the following items:

- CUDA Runtime API calls that are made in Fortran statements such as ALLOCATE, CALL, and assignment
- Synchronization points such as calls to the cudaDeviceSynchronize API function

all Instructs the compiler to insert error checking code for all CUDA Runtime API calls, including explicit calls in your program.

none Instructs the compiler not to insert error checking code for any CUDA Runtime API call.

Usage

If the inserted error checking code detects a failed CUDA Runtime API call, the compiler issues an error message, which contains the following information:

- The name of the CUDA Runtime API function that failed
- Error code
- Explanation returned by the `cudaGetErrorString` API function

The inserted error checking code does not clear the detected CUDA errors. The **-qcudaerr** option does not affect user-written error checking code.

To make the compiler exit the program when CUDA Runtime API errors are detected, you can disable runtime error recovery by either of the following ways:

- Call the `setrteopts` subroutine with `err_recovery=no`.
- Set the `XLFRTEOPTS` environment variable as follows:
`export XLFRTEOPTS=err_recovery=no`

Examples

The example program, `out_of_bounds.cuf`, is as follows.

```
INTEGER, DEVICE, ALLOCATABLE :: device_arr(:)
INTEGER :: host_arr(10)
ALLOCATE(device_arr(5))
device_arr = host_arr
END
```

Compile it with **xlculf** and run the executable file. The compiler issues the following message:

```
"out_of_bounds.cuf", line 4: 1525-244 API function cudaMemcpy
failed with error code 11: invalid argument.
```

Because `out_of_bounds.cuf` contains assignment between a host array and a nonconformable device array, the assignment is translated into a `cudaMemcpy` API call. However, the API call fails because the CUDA runtime detects that `device_arr` is too small. Because **-qcudaerr=stmts** is in effect by default, the compiler checks the result of `cudaMemcpy` and displays a message containing the CUDA Runtime API error code and explanation.

-qpath Category

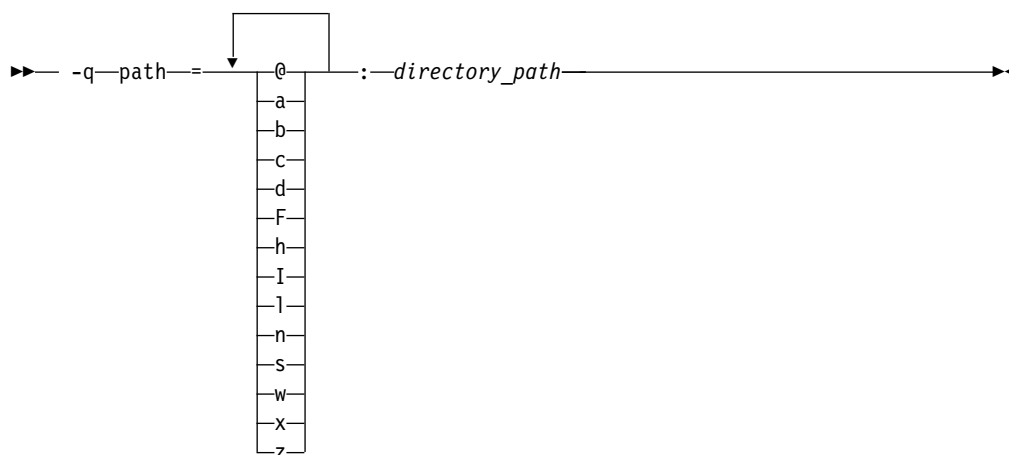
Compiler customization

Purpose

Specifies substitute path names for XL Fortran components such as the assembler, C preprocessor, and linker.

You can use this option if you want to keep multiple levels of some or all of the XL Fortran components and have the option of specifying which one you want to use.

Syntax



Defaults

By default, the compiler uses the paths for compiler components defined in the configuration file.

Parameters

directory_path

The path to the directory where the compiler components are located. It must be an existing directory. It can be relative or absolute.

The following table shows the correspondence between **-qpath** parameters and the component names:

Parameter	Description	Component name
►CUDA Fortran @	The PTX assembler	ptxas
a	The assembler	as
b	The low-level optimizer	xlfcodes
c	The compiler front end	xlfcentry
d	The disassembler	dis
F	The C preprocessor	cpp
h	The array language optimizer	xlfcot
I (uppercase i)	The high-level optimizer, compile step	ipa
l (lowercase L)	The linker	ld
►CUDA Fortran n	The NVIDIA C compiler, which is used as a device linker	nvcc
►CUDA Fortran s	The XL intermediate language (W-Code) splitter	partitioner
►CUDA Fortran w	The XL intermediate language (W-Code) to NVVM-IR translator	wc2llvm
►CUDA Fortran x	The NVVM-IR to PTX translator	llvm2ptx

Parameter	Description	Component name
z	The binder	bolt

Usage

The **-qpath** option overrides the **-F**, **-t**, and **-B** options.

Examples

To compile `myprogram.f` using a substitute compiler front end and linker from `/fix/FE/` and the remaining compiler components from default locations, enter the command:

```
xlf myprogram.f -qpath=c:/fix/FE
```

To compile `myprogram.f` using a substitute compiler front end from `/fix/FE`, a substitute linker from the current directory, and the remaining compiler components from default locations, enter the command:

```
xlf95 myprogram.f -qpath=c:/fix/FE -qpath=l:.
```

-W, -X Category

Compiler customization

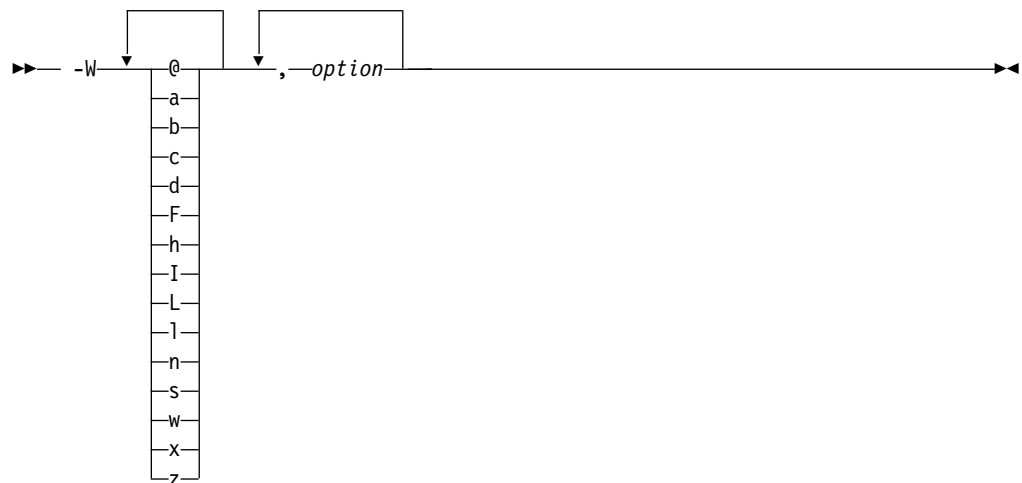
@PROCESS

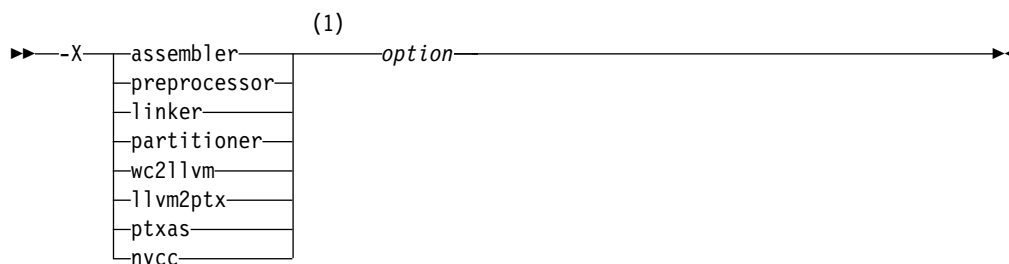
None.

Purpose

Passes one or more options to a specific compiler component.

Syntax





Notes:

- 1 You must insert at least one space before *option*.

Parameters

The following table shows the correspondence between **-X** and **-W** parameters and the component names:

Parameter of -W	Parameter of -X	Description	Component name
 @	ptxas	The PTX assembler	ptxas
a	assembler	The assembler	as
b		The low-level optimizer	xlfcodes
c		The compiler front end	xlfcntry
d		The disassembler	dis
F	preprocessor	The C preprocessor	cpp
h		The array language optimizer	xlfcot
I (uppercase i)		The high-level optimizer, compile step	ipa
L		The high-level optimizer, link step	ipa
l (lowercase L)	linker	The linker	ld
 n	nvcc	The NVIDIA C compiler, which is used as a device linker	nvcc
 s	partitioner	The XL intermediate language (W-Code) splitter	partitioner
 w	wc2llvm	The XL intermediate language (W-Code) to NVVM-IR translator	wc2llvm
 x	llvm2ptx	The NVVM-IR to PTX translator	llvm2ptx
z		The binder	bolt

option

Any option that is valid for the component to which it is being passed.

Notes:

►CUDA Fortran

- You can find the NVVM-IR to PTX translator options in the libNVVM API section in the CUDA Toolkit documentation at http://docs.nvidia.com/cuda/libnvvm-api/group__compilation.html under `nvvmCompileProgram`.
- You can get a list of the PTX assembler options by running `ptxas` from the CUDA Toolkit with `-h`.

CUDA Fortran◀

Usage

If you need to include a character that is special to the shell in the option string, precede the character with a backslash. For example, if you use the `-W` or `-X` option in the configuration file, you can use the escape sequence backslash comma (`\,`) to represent a comma in the parameter string. In the string following the `-W` option, use a comma as the separator for each option, and do not include any spaces.

You do not need the `-W` or `-X` option to pass most options to the linker `ld`; unrecognized command-line options, except `-q` options, are passed to the linker automatically. Only linker options that have the same letters as compiler options, such as `-v` or `-S`, strictly require `-W` or `-X`.

Predefined macros for CUDA Fortran support

When CUDA Fortran support is enabled, these preprocessor macros are predefined.

Table 7. Predefined macros for CUDA Fortran support

Macro	Value
<code>_CUDA</code>	1
<code>_CUBLAS_V2</code>	1
<code>__CUDA_API_VERSION</code>	7050

Chapter 5. Reference and limitations for CUDA Fortran support

IBM XL Fortran for Linux, V15.1.4 supports a commonly used subset of CUDA Fortran. For more information about the language extensions introduced by CUDA Fortran, see the *CUDA Fortran Programming Guide and Reference* manual downloadable from <http://www.pgroup.com/doc/pgicudaforug.pdf>.

The following CUDA Fortran features are not supported in IBM XL Fortran for Linux, V15.1.4:

- Calling reduction intrinsic functions, such as `sum`, `maxval`, and `minval`, on the host with device actual arguments
- Conditional sentinels for CUDA Fortran (!@CUF)
- CUF kernel directives
- Data transfer using the following CUDA Runtime APIs:
 - `cudaMemcpyFromSymbol`
 - `cudaMemcpyFromSymbolAsync`
 - `cudaMemcpyToSymbol`
 - `cudaMemcpyToSymbolAsync`
 - `cudaMemset`

Note: You can use assignment, `cudaMemcpy`, or `cudaMemcpyAsync` instead. XL Fortran allows device global and constant module variables to appear as arguments to `cudaMemcpy` and `cudaMemcpyAsync`.

- Data transfer using the following CUDA Runtime APIs:
 - `cudaMalloc3D` when the first argument is a rank 3 allocatable array
 - `cudaMemcpyPeer`
 - `cudaMemcpyPeerAsync`
 - `cudaMemcpy2D`
 - `cudaMemcpy2DAsync`
 - `cudaMemcpy3DAsync`
 - `cudaMemset2D`
- Debug support

Note: You can get basic line level debugging by compiling with `-g -qfullpath`.

- Dynamic parallelism
- Fortran transformational intrinsic functions in device code
- PRINT and WRITE statements in device code
- Procedure definitions or interfaces that have the `attributes(host, device)` prefix

Note: To work around this, make a copy of the procedure, and give one copy the `attributes(host)` prefix and the other copy the `attributes(device)` prefix. You must not defined the two procedures in the same compilation unit.

- Pointers with the texture attribute

Note: The compiler automatically utilizes the texture cache for passing dummy arguments when appropriate.

- Shuffle intrinsics
- The curand module

The following limitations apply to IBM XL Fortran for Linux, V15.1.4:

- You can use CUDA Fortran with IBM XL Fortran for Linux, V15.1.4 only if the CUDA Toolkit 7.5 is installed and the compiler is configured with the location of the toolkit.
 - If you install the compiler after you install the toolkit, the compiler detects the location of the toolkit and no action is required.
 - If you install the toolkit after you install the compiler, reconfigure the compiler as described in Configuring IBM XL Fortran for Linux in the *XL Fortran Installation Guide*.
- IBM XL Fortran for Linux, V15.1.4 targets the sm_35 GPU architecture only. No compiler options are provided to target newer GPU architectures.
- Programs that use dynamic shared memory might fail due to an issue in the CUDA Toolkit 7.5. The compiler issues the following message:
Bitcasts between pointers of different address spaces is not legal.
Use AddrSpaceCast instead.

To work around this issue, compile the affected file with the **-x11vm2ptx -nvvm-compile-options=-opt=0** option.

Notices

Programming interfaces: Intended programming interfaces allow the customer to write programs to obtain the services of IBM XL Fortran for Linux.

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