The Unified Software Development Process introduces a new standard for creating today's software that will certainly be useful for any software developer or manager who is acquainted with UML. Read an excerpt.

The three amigos of software development come together again to bring you an introduction to a new standard for creating today's software that will definitely be useful for any developer or manager familiar with UML. This book provides a comprehensive guide to The Objectory Software Development Process derived from the three market leading OOA&D methods: Booch, OOSE (Use-Case), and OMT. Overviews of the four basic principles of the Unified Process are complemented by excellent use case examples that are drawn from such areas as banking and inventory control.

The authors point out the connection between UML document types (like use cases, class diagrams, and state transition diagrams) with various models used throughout the software process. They provide very short, real-world examples that illustrate how their ideas have been successfully applied. The straightforward tour of the new unified software process gets extra elaboration, along with some advice, in later chapters that further describe the authors' ideas on design.

Read an excerpt.

Buy this book from Barnes & Noble