Ben’s Top Tips
So, I guess a couple of tips if you’re using Bluemix for the first time. One: Now this is probably a bit of a bad admission to make, I’m not always great at reading documentation, I don’t like a lot of it, but the stuff on Bluemix genuinely is quite good actually, it’s really good, it’s very helpful at getting up to speed on something you haven’t used before, it’s fantastically written, makes things really clear, a lot of great tutorials on how to get started with something really quickly as well.

Another tip, something called Node-RED, well I’ve mentioned it an awful lot so far on this project, but, fantastic tool. You may not have heard of it before so it might, you know it might pass you by, you may not notice it, it’s, I think, one of the most powerful and useful things up on Bluemix at the moment, you know, it makes stuff so easy just to throw anything, put together a quick prototype, easiest tool I’ve ever used really, I think, for that sort of work. Like I said, you may not recognise the name, may not have seen it before but definitely take a look at it and then just have a play.

Finally, last tip is in the project I was working on I was using Bluemix as a solution for a very fixed problem but something I’ve done since then that I really recommend everyone does is use it more as a toy box, you know, maybe a few hours one evening just go and have a play with it maybe not really with a brief, with a scope or anything, don’t worry about that but just explore it, see what you can do. There’s so many services and components on there, I think, you know I had a few ideas coming just by playing with it, looking what was there a few ideas started to appear, little stuff and little things I could build quickly and so yeah think there’s a lot of value in just, yeah, have a play with it without really a problem to solve and I think some interesting stuff might appear as well.